

## NMAA DESIGNATED PLAYER (DP) / FLEX PLAYER (Flex) RULE EXPLANATION

1. A <b>DP</b> does not have to be used.	7.	If the starting DP plays DEFENSE for the FLEX PLAYER, the
		FLEX PLAYER has LEFT the game and the team continues with
		NINE PLAYERS.
2. If used it MUST be NOTED on the STARTING LINE-UP.	8.	The FLEX PLAYER can bat, or run, but only for the ORIGINAL
		DP, therefore, the FLEX PLAYER and the DP can NEVER be on
		OFFENSE SIMULTANEOUSLY.
3. A team using the <b>DP</b> starts the game with 10 PLAYERS on the	9.	When the FLEX PLAYER bats for the DP, the FLEX PLAYER is
LINE-UP CARD, but could end the game 9 or 10.		moved from the 10 <sup>th</sup> spot in the LINE-UP to the BATTING
		ORDER POSITION of the ORIGINAL DP. The DP is considered
		to have left the game, but the FLEX PLAYER has not.
4. The STARTING <b>DP</b> can play DEFENSE for any of the	10.	If the DP RE-ENTERS the game, she MUST do so in her
OTHER 9 PLAYERS IN THE LINE-UP.		ORIGINAL BATTING ORDER POSITION and the FLEX
		PLAYER could: (A) move back to the No. 10 position in the line-
		up, or (B) leaves the game. If the FLEX PLAYER moves back to
		the 10 <sup>th</sup> POSITION in the LINE-UP, the team resumes the game
		with TEN (10) PLAYERS and the FLEX PLAYER has never left
		the game.
5. If the starting <b>DP</b> plays DEFENSE for a PLAYER listed within	11.	A SUBSTITUTE can enter the game for either the DP or the FLEX
the FIRST 9 BATTING POSITIONS in the LINE-UP, the other		PLAYER. The SUBSTITUTE can enter on defense, or as a
PLAYER serves as a "TEMPORARY DP" during the period,		PINCH HITTER or PINCH RUNNER.
as she BATS ONLY.		
6. The player listed in the 10 <sup>th</sup> POSITION in the LINE-UP will play		
DEFENSE ONLY and will be called a (FLEX PLAYER). The		
DP and the FLEX PLAYER can play DEFENSE		
SIMULTANEOUSLY.		

**REMINDERS: 1) The DP can never be on DEFENSE ONLY.** 

- 2) The FLEX PLAYER can never be on OFFENSE ONLY.
- **3**) The DP and FLEX PLAYER can never be on offense at the same time.
- 4) The STARTER and the SUBSTITUTE cannot be in the game at the same time.
- 5) The STARTING DP and FLEX PLAYER have one reentry just as any other player.

**Reference 3-1-1 PENALTY and 3-3-6 for further action.** 

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