

NEW MEXCO HIGH SCHOOL ACTIVITIES ASSOCIATION CHEER JUDGING FORM FOR STATE COMPETITION

School Classification

			Comments
Crowd Leading	10 Points		
Crowd Effective Material: Voice, Flow, Pace	/5		
Motion Technique: Use of Signs, Poms, and/or Flags	/5	10	
and or rago		10	
Incorporations	10 Points		
Use of Skills to Lead Crowd	/5		
Execution of Incorporations	/5	10	
		10	
Overall Cheer Impression	5 Points		
Flow, Energy, Ability to Lead the Crowd	/5	5	
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Stunts	25 Points		
Execution/Technique	/15		
Difficulty	/10	25	
Dyromido	25 Points		
Pyramids Execution/Technique			
Difficulty	/15 /10	0.5	
Difficulty	/10	25	
Tumbling	10 Points		
Execution	/5		
Difficulty	/5	10	
		10	
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Jumps	5 Points		
Execution/Technique	/5	5	
*required to do a combo jump of 2 jumps with variety			
Overall Effect	10 Points		
Flow and Overall Pace of Routine			
Transitions and Overall Creativity			
Overall Presentation of Skills- Execution		10	
Dance (not required)		10	
Total:			
		400	
		100	

Judge_____