

7.23.1 General Rules/Policies

- A. Classes** - There are six classes: B, A, AA, AAA, AAAA and AAAAA.
- B. Practice Dates** - Practice may begin on Monday of Week #7.
- C. Practice Requirement** - Each team or individual must have at least five (5) days of practice before competing in a match.
- D. NMAA District Clinic** - The head coach from each declared volleyball school must attend the NMAA district clinic at the NMHSCA Coaches Clinic or complete the district clinic online at www.nmact.org between August 1st and August 31st. Failure to comply shall result in a \$100 fine to the school which will be assessed on September 1st.
- E. Match Limitation** - Each varsity team or individual is limited to (20) total matches prior to the district tournament, including regular season and invitational tournaments. Each sub-varsity team or individual is limited to seventeen (17) total matches, including regular season and invitational tournaments. End-of-season/district tournament matches for junior varsity, if applicable, are counted toward the seventeen (17) total match limitations.
- F. Match Scoring** - Varsity matches are decided based on the scores for five games using the best 3 out of 5 format. Sub-varsity regular season matches use the best 2 out of 3 games. All varsity and sub-varsity matches will utilize rally scoring throughout.

Exception: For invitational tournaments, the host school determines what format is used for its own tournament (2 out of 3 or 3 out of 5, with rally scoring).

- G. Scoring-** Rally scoring will be used in all games. The game will be played to 25 points per game with no “cap,” except that the deciding game will be played to 15 points with no “cap.” In rally scoring, every service except a re-play or re-serve results in a point, regardless of which team is serving. If the serving team wins the rally, it receives a point and continues its serve. If the receiving team wins the rally, it receives a point and the ball for service. No “cap” means that once the number of game points has been achieved (25 points or 15 points for the deciding game), the winner must be determined by a margin of two points with no “cap” or maximum on the number of points.
- H. Pool play** - Pool play (modified games/matches such as 2 games to 15) for seeding purposes during an invitational tournament is allowed and does not count toward the match limitations; however, a tournament with an "all pool play" format is not permitted.

I. Individual Game Limitations

- 1. When two schools meet to play two matches involving varsity and sub-varsity teams on a given day or night, each player is limited to a maximum of five games.

<u>Prior Match</u>	<u>Succeeding Match</u>
Plays in 1 game	May play in 4 games
Plays in 2 games	May play in 3 games
Plays in 3 games	May play in 2 games
Plays in 4 games	May play in 1 game only

- 2. When two schools meet to play two matches involving any combination of sub-varsity team levels on a given day or night, each player is limited to a maximum of four games.

<u>Prior Match</u>	<u>Succeeding Match</u>
Plays in 1 game	May play in 3 games
Plays in 2 games	May play in 2 games
Plays in 3 games	May play in 1 game

NOTE: Sub-varsity is defined as any level below varsity, including Junior High/Middle School.

J. Libero Trackers

It is the responsibility of the host team to provide a libero tracker regardless if the home team has a libero in the lineup.

K. School Co-op Participation

Schools with a combined enrollment of 125 students or less can petition the Executive Director to co-op in the sport of volleyball. At least one of the schools must show proof that they do not have enough willing participants to field their own team.

7.23.2 Officials

- A.** Officials working NMAA sanctioned events must be registered through the Association. Schools are required to use two (2) NMAA/NMOA officials for regular season sanctioned contests.
- B.** Use of an official not registered with the NMAA for matches subjects the violating school to a fine. Fines/fees are determined by the Board annually.
- C.** Regular Season Official's Fees -Officials are paid the following fees, plus applicable mileage, meal and rider fees. *****Effective July 1, 2009, no gross receipts tax is to be calculated on game fees. Schools will pay game fees, applicable mileage, rider and meal fees only. Do NOT pay out gross receipts tax!*****

Volleyball (All Classes):

Varsity- \$45.00/game

Junior Varsity- \$32.00/game

Junior High- \$25.00 /game

\$15.00 per pool play match at the varsity level

\$11.00 per pool play match at the junior varsity level

\$7.00 per pool play match at the junior high level

7.23.3 District Tournaments

- A. Date** - Week #19 for All Classes
- B. Roster Limitation** - Each team is limited to fourteen (14) uniformed squad members. Rosters may not be changed during the tournament from the original list submitted.
- C. Event Conduct** - The site, seeding, bracket personnel and other items are left to the discretion of the schools in the district. The district tournament is under the direction of the district chairperson or his/her designee.

D. Qualifying Procedures for the State Tournament

In All Classes, the regular season District Champion and the District Tournament Champion (could be one or two per district) advance to the NMAA State Tournament with the rest of the field being made up of at-large berths.

E. District Tie-Breaking Procedures to Determine Placement

(to be used by ALL districts within the sport of volleyball)

1. A school must play each member of the district an equal number of times to be eligible for the championship.
2. District placement is determined by district play record.
3. If two teams are tied for 1st place there will be an automatic playoff game to determine the #1 and 2 seeds. This game will be played at a neutral site as determined by the NMAA Executive Director.
4. In the event that more than two teams are tied, placement is determined using the following procedures:
 - a. The team with the better head to head record in district play between the tied teams will have earned higher placement.
 - b. If more than two teams are still tied, then the head to head games within the district matches between the tied teams will be used to determine placement (i.e, 3-0, 3-1, 3 2). The top two teams will then have a playoff game to determine the #1 and 2 seeds.
 - c. If a tie of more than two teams still exists, then the head to head points within the district matches between the tied teams will be used to determine placement (i.e., 25 20, 20-25, 25-17, 18-25, 15-13). The top two teams will then have a playoff game to determine the #1 and #2 seeds.
 - d. If more than two teams are still tied, then the difference in points scored vs. points given up during the head to head district matches between the tied teams will be used to determine placement (i.e 25-20, would be + 5, 16-25 would be - 9). The top two teams will then have a playoff game to determine the #1 and #2 seeds.
 - e. If a tie of more than two teams still exists, a coin flip will be used to determine placement. The NMAA Executive Director or designee in conjunction with the tied schools will conduct the flip. Three coins will be tossed with the odd team receiving 3rd place and the remaining two teams having a playoff game to determine the #1 and #2 seeds.
5. Ties for second place or lower
 - a. When two or more teams are tied for second place or lower, please adhere to 4 a thru e above. A playoff game shall not be included in the process.

- F. Financial Reports** - A report, along with the distribution, must be made to the NMAA on or before the appropriate deadlines. The report, money, and unused tickets are due twenty-five (25) calendar days after the conclusion of the event. The percentage of gate receipts remitted is set annually by the Board upon recommendation from the Director.

7.23.4 State Tournament Information

A. Dates

Selection/Seeding –All Classes – Sunday of Week #20
Pool Play– Class B-AAAAA- Thursday of Week #20
1st Round of State – Classes A thru AAAAA- Thursday of Week #20
Quarterfinals – All Classes – Friday of Week #20
Semifinals – All Classes – Friday of Week #20
Finals – All Classes – Saturday of Week #20

B. Roster Limitation

Each team is limited to fourteen (14) uniformed squad members. Rosters may not be changed during the tournament from the original list submitted.

C. State Tournament

The regular season District Champion and the District Tournament Champion (could be one or two per district) advance to the NMAA State Tournament with the rest of the field being made up of at-large berths. Classes A thru AAAAA will compete in a 12 team bracket while Class B will complete in an 8 team bracket.

D. Officials' Fees - Fees for state tournament officials are based on the number of games called plus mileage and per diem if applicable.