## 2024 NMAA Esports Season - District Finish / State Bracket Info

In team titles, schools will qualify for the postseason based on district finish. Final district standings will be based on overall record (Match Wins/Losses). Ties in overall record will be broken as follows:

1) Head-to-Head Match Results
2) District Record (Match Wins/Losses versus District Opponents Only)
3) Games Won (\%)
*Note that in Sumer Smash Bros., Sets Won (\%) will be used first, then Games Won if needed
4) PlayVS Score
5) Coin Flip

The initial round of each state tournament for team titles will be pre-determined based on district finish. The format/breakdown for all brackets is as follows:

## 8-Team Bracket - Pre-Determined Matchups Based on District Finish

- Hearthstone (A-4A, 5A)
- League of Legends (5A)
- Rocket League (A-2A, 3A, 4A)
- Mario Kart (3A, 4A)
- Splatoon 3 (5A)



## 12-Team Bracket - Pre-Determined Matchups Based on District Finish

- Rocket League (5A)
- Super Smash Brothers (3A, 4A)



## 12-Team Bracket - Pre-Determined Matchups Based on District Finish

- League of Legends (A-4A)

*These matchups will be determined based on the district that the teams receiving $1^{\text {st }}$ Round Byes are from


## 12-Team Bracket - Seeded Based on Final Overall Standings

- NBA $2 \mathrm{~K}(\mathrm{~A}-3 \mathrm{~A})$



## 16-Team Bracket - Pre-Determined Matchups Based on District Finish

- $\quad$ Super Smash Brothers (A-2A)



## 16-Team Bracket - Pre-Determined Matchups Based on District Finish

- Mario Kart 8 (A-2A, 5A)



## 16-Team Bracket - Pre-Determined Matchups Based on District Finish

- Super Smash Brothers (5A)
- Splatoon 3 (A-4A)

*Wild Card - best record from $6^{\text {th }}$ place district finishers


## 16-Team Bracket - Seeded Based on Final Overall Standings

- NBA 2K (4A-5A)
- Madden NFL 24 (A-3A, 4A-5A)


