



2024 NMAA ESPORTS RULES CLINIC





Welcome

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Esports Provider



NMAA Bylaws & Policies



Virtual / In-person Competition

Although all regular season and most postseason matches will be held virtually, students shall compete in-person either on campus or at another site designated by the school.

Scholastic Eligibility

A Student who is scholastically eligible at the end of the 1st semester of the 2023-2024 school year shall remain eligible for the entire spring semester.

- Eligibility Guidelines
 - ▶ 2.0 GPA with zero F's
 - ► Cumulative Provision (2.0+)
 - ▶ Can use during 10th-12th grade if the student has no more than one F
 - ▶ All semester grades are used to determine cumulative GPA

Scholastic Eligibility

- ➤ A Student who is scholastically ineligible after the 1st semester of the 2023-2024 year, and is unable to utilize the cumulative provision, is subject to the following guidelines for regaining and retaining eligibility for the remainder of the spring semester:
 - A Student may regain his/her eligibility at the next regular grading period (3rd quarter or 4th 6-weeks).
 - ► A Student who regains eligibility at the 3rd quarter will retain his/her eligibility for the remainder of the spring semester
 - ► A Student on a 6-week grading period who regained eligibility after the 4th 6-week period must also have their 5th 6-week grades checked to maintain eligibility throughout the remainder of the spring semester

Important Dates/Schedule

Tuesday, January 16th Official Start Date / Preseason Matches

Week of January 22nd Preseason Matches / Schedules Released

Week of January 29thRegular Season Matches Begin

Week of March 25th Last Regular Season Matches

Week of April 1st/8th Playoffs Begin/Continue

Thurs-Sat, April 18-20 In-Person Final Rounds (Albuquerque, NM)

Game Titles

- ► League of Legends (5 players PC)
- Rocket League (3 players PC)
- Super Smash Bros. Ultimate (3 Players Switch)
- Mario Kart 8 Deluxe (4 Players Switch)
- Madden NFL 23 (1 Player PS4/PS5; PS4 Version)
- Splatoon 3 (4 Players Switch)
- NBA 2K23 (1 Player PS4/PS5; PS4 Version)
- ► Hearthstone (3 Players PC)

Weekly Schedule by Game

League of Legends Tuesday

Splatoon 3 Tuesday

Super Smash Bros. Wednesday

NBA 2K23 Wednesday

Rocket League Thursday

Mario Kart 8 Thursday

Madden NFL 23 Thursday

Hearthstone Thursday

School Teams

- One Varsity Team per Game in League of Legends, Super Smash Bros., Rocket League, Mario Kart 8, Splatoon 3, & Hearthstone – only this team is eligible for the postseason
 - Unlimited Sub-Varsity teams in these titles
- Madden NFL 24 and NBA 2K24 are 1 v. 1 games so schools can have multiple varsity teams in these titles only
 - A maximum of 2 students, however, from each school can qualify for the postseason
- Schedules Created by Title Based on Numbers

Rosters

- Dependent on game but allows for starters and substitutes (not for solo titles)
- Schools can move students between varsity & sub-varsity in accordance with PlayVS guidelines
- Students can participate in multiple games
 - Schools are encouraged to limit this, however, in an effort to increase student participation

Schedule Information

- Regular Season Length
 - 9 Week Season
 - NMAA to create full schedule for team/varsity titles
 - Classification
 - District
 - ► Spring Break
 - Matches vs. Schools Outside of Classification
 - ▶ Will occur in LoL, MK, Smash, & Sp3
 - ▶ League of Legends 5A vs. A-4A
 - ► Mario Kart 4A vs. 3A
 - ▶ Super Smash Brothers 5A vs. JV
 - ▶ Splatoon 3 5A vs. A-4A
 - ▶ Set up as "scrimmage" in PlayVS
 - Results need to be reported to PlayVS
 - One team will receive a "BYE" win, the other a forfeit loss due to system limitations for "out of league" matches

Schedule Information

- Regular Season Length
 - 9 Week Season
 - ▶ PlayVS "Smart Scheduler" used for solo titles and JV
 - Madden NFL 24
 - NBA 2K24
 - ► Rocket League JV
 - Mario Kart JV
 - Super Smash Brothers JV
 - ► NMAA scheduled JV matches for Hearthstone*, League of Legends, and Splatoon 3

^{*}Hearthstone JV teams added to Class A-4A league but are not eligible for state

Reschedules

- Matches can be rescheduled but must be completed no later than one week after the original date.
- Communication is vital! Check and reply to messages in the PlayVS system and/or via e-mail, phone, NMAA Coach Discord.
- Reschedules matches that are not completed may lead to a forfeit pending circumstances.
 - Typically, a team that does not communicate or make an effort to complete the match will be given the forfeit loss.
 - ▶ The NMAA will mediate these situations as need.

- Overall Esports Champion
 - ► Five Classifications
 - ► 1A, 2A, 3A, 4A, 5A
 - Based on points accumulated for participation and success in each game title
 - Exact breakdown to be communicated but there will be changes to points acquired for regular season play including only the top two students in Madden/NBA2K can score.
 - Trophies to top 3 schools in each class

- State Championships by Game
 - Hearthstone
 - ▶ 2 Classifications
 - ► 5A 2 Districts; A-4A 2 Districts
 - ► League of Legends
 - ▶ 2 Classifications
 - ► 5A 2 Districts; A-4A 3 Districts
 - ► Rocket League
 - ▶ 4 Classifications
 - ▶ 5A 2 Districts; 4A 2 Districts; 3A 2 Districts; A-2A 2 Districts

- State Championships by Game
 - Mario Kart
 - ▶ 4 Classifications
 - ▶ 5A 2 Districts; 4A 2 Districts; 3A 2 Districts; A-2A 2 Districts
 - ► Splatoon 3
 - ▶ 2 Classifications
 - ► 5A 2 Districts; A-4A 3 Districts
 - ► Super Smash Brothers
 - ▶ 4 Classifications
 - ▶ 5A 3 Districts; 4A 2 Districts; 3A 2 Districts; A-2A 4 Districts

- State Championships by Game
 - Madden NFL 24
 - ▶ 2 Classifications 4A/5A & A-3A
 - No Districts
 - ► NBA 2K24
 - ▶ 2 Classifications 4A/5A & A-3A
 - ▶ No Districts

- State Tournament Qualifiers (Team Games)
 - Based on District* Finish
 - ▶ Top 4-8 in each district go to state pending size
 - ➤ One "wild card/at-large" qualifier may be selected based on overall standings if top district finishers lead to an odd number
 - Varies by Title/Classification
 - ▶ 8 to 16 teams in each bracket
 - Pre-determined match-ups for each bracket
 - ▶ i.e. 1st place in District 1 vs. 4th Place in District 2

*District Alignments available on NMAA website

- State Tournament Qualifiers (Solo Games)
 - Based on final regular season standings
 - ▶ 16 teams in each bracket
 - Seeded 1-16 based on final regular season standings
 - Only two students per school are eligible to qualify

Sportsmanship

- "Compete with Class" is a New Mexico sportsmanship program designed to help better understand the true value of interscholastic athletics and activities – to educate and prepare our youth for the future.
- ► The NMAA defines sportsmanship as, "the act of treating others in a respectful manner; taking personal accountability for one's actions and responding with integrity while engaged in competition" and is rooted in three core values: Respect, Integrity and Responsibility.
- Esports players and coaches will be held to these high standards in addition to the codes of conduct and rules as set by game publishers and the NMAA's Esports provider.
- Violations to any of these policies shall result in sanctions as determined by the NMAA Executive Director. Sanctions may include, but are not limited to, warnings, probation, suspensions, forfeitures, and/or fines.

Sportsmanship

- Examples of Unsportsmanlike Actions
 - ▶ Smurf Account: Slang term used in online video games, where a fake account or profile is created by an experienced player to pose as an inexperienced one in order to gain an advantage. All players must use their highest level account when registering with PlayVS and when playing in any NMAA sanctioned Esports match. Potential violations should be reported to the NMAA.
 - ▶ Playing Under Another Student's Account: Player A is listed as a starter or substitute for a given match. Another individual then plays the match under this account. This is a form of deception and potential violations should be reported to the NMAA.

Important Links

- NMAA Website <u>www.nmact.org</u>
 - Esports Page https://www.nmact.org/activities/esports/
 - Class/District Breakdown http://www.nmact.org/file/2024_Esports_District_Alignment.xlsx
 - ▶ 2024 Regular Season Schedule http://www.nmact.org/file/2024_NMAA_Esports_Schedule.xlsx
 - NMAA Handbook https://www.nmact.org/nmaa-handbook/
- Coach Discord https://discord.gg/cS9AE2uC5k

PlayVS Information





Spring '24 NMAA Rules Clinic





Pre-Match Procedures

Match Creation

Each game has a unique matchday setup. Confirm the lobby settings prior to matches starting.

League of Legends PC, 5v5, Summoner's Rift, Draft

Rocket League PC or Console, 3v3, DFH Stadium

New Match Assistant includes Auto-invites for in-game lobby & match results

Super Smash Bros Ultimate Nintendo Switch, 3 stocks, 8 min

New Match Assistant - Guides through stage selection, character selection, and match result submission

Mario Kart 8 Nintendo Switch, 4v4, Random

Madden 22 Playstation 4 or 5, 5 min quarters, All-Madden

Splatoon 3 Nintendo Switch, 4v4, any Stage (except Shifty Station)



Substitutions

PlayVS

Each game has unique rules for substitutions. Game rulebooks outline the substitution window. All substitutions must be updated on the PlayVS official roster.

League of Legends Prior to match time and in-between games

Rocket League Prior to match time and in-between games, mid-match substitutes require a pause and both teams confirmation

Super Smash Bros Ultimate Prior to match time (not between games)

Players are declared during Match Assistant prior to Match Start

Mario Kart 8 Prior to match time

Splatoon 3 Prior to match time and in-between games

Hearthstone Not after a Game of Record is established, then allowed in-between games

*Madden & NBA 2K No Substitutions allowed

*1v1 Esport Rosters are locked after week 4

'23-'24 Rule Changes

Highlights:

- **Updated Updated 3.1 Roster Requirements -** Details exceptions available for teams that are missing a player on day of competition.
- **Updated 6.2.7 Connected Accounts -** Added Section detailing impact of Game Account Connection on match day and requirements around connectivity.
 - **Ensure all game accounts are connected. Especially for Rocket League, where auto-invites will not work otherwise. More on Game Connections.
- **Updated 6.4 In-Game Content Updates -** Added Section detailing impact of In-Game content updates and how they impact the PlayVS Competitive Format.
- Preseason: Teams that successfully completed 1 preseason match without forfeiting their last
 preseason match will be placed into the PlayVS Smart Scheduling system in order to receive a
 Scheduled opponent for Week 1 of the regular season. Teams that did not complete a match
 during Preseason (either last week or this week) will not receive a forfeit, but will need to use the
 PlayVS Match Queue for their first Regular Season Match. This applies to Madden, NBA2K, and
 JV Leagues only.

'23-24' Rule Changes (cont)

- Updated **3.3 Roster Submission** Added clarity around Solo & Team Esport Substitution standards.
- Updated **6.1 Game Day Protocol** Clarified that teams must join the PlayVS Match Queue to find a new opponent if their match page shows "TBD".
- Updated **9.1.5 Lack of Match Results** Clarified that matches without results submitted are subject to forfeiture once the allotted time has lapsed.
- Added section **10.4 Match Communications** (formerly Coaching During a Live Game).
- Updated **1.4.2 Regular Season in Smash Ultimate Rulebook** Updated "Best-of-3 Set" to reflect new "Best-of-5 Series" format.
- Added **7.8 Unforeseen Uncontrollable Circumstances** Added section detailing the process for schools to receive help when impacted by an uncontrollable circumstance or situation.
- Standings: Each league standings this season will only reflect teams enrolled in the given league, so are a reliable source for the Spring '24 season rankings.

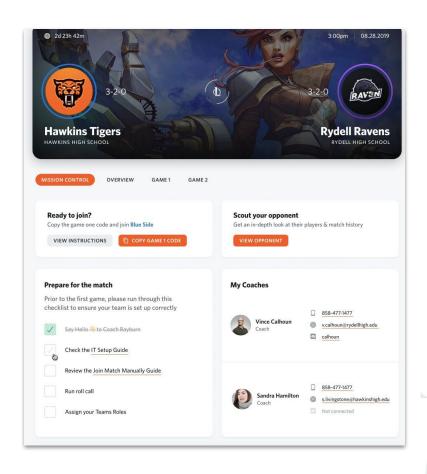
Please see full list of rule changes in "High School Summary Of Changes & Additions (Fall '23 & Spring '24)"

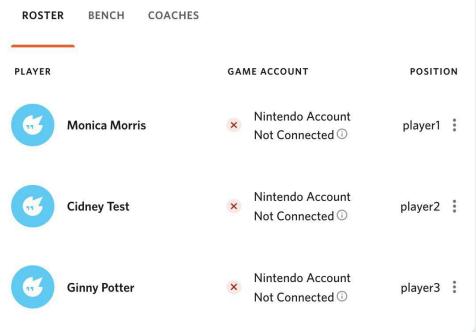
Helpful Reminder: Coach Notes are sent every Monday with important updates and reminders for the season. Reach out to support@playvs.com if you are not receiving these.



Match and Roster Details

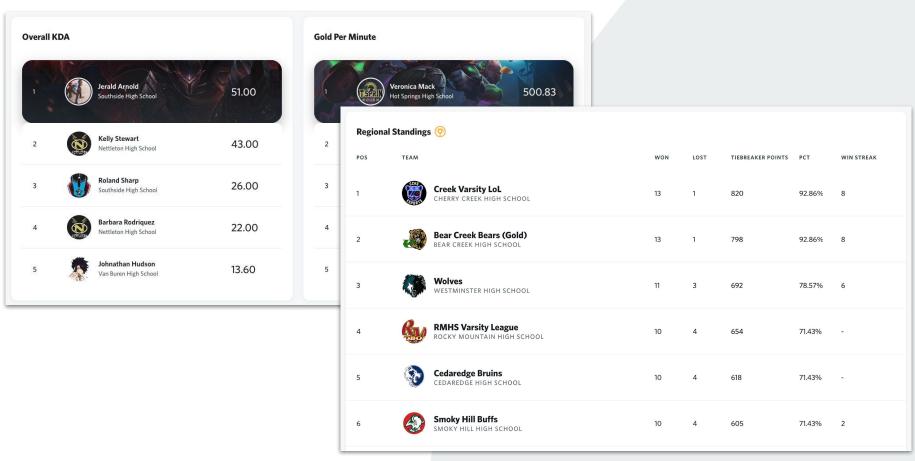
PlayVS





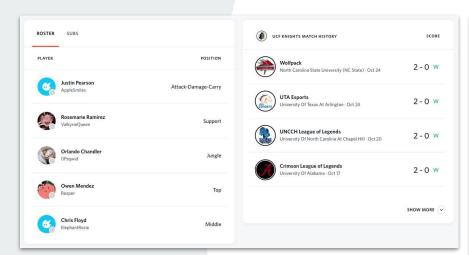
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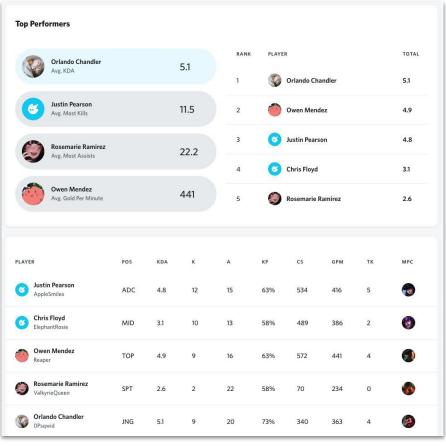
League Standings



Team Profiles

PlayVS









PlayVS

NMAA Esports Schedule

Tuesday

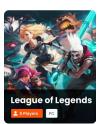
Wednesday



4:00 PM Local

- League of Legends
- Super Smash Bros
- Rocket League
- Mario Kart
- Madden NFL
- NBA 2K
- Splatoon 3
- Hearthstone



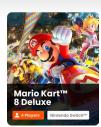






Thursday









NEW THIS SEASON

Starting this Spring, we will be utilizing the Smart Scheduler Queue

Varsity Leagues

Super Smash, Mario Kart, Splatoon, League of Legends, Rocket League, and Hearthstone

- Weekly scheduled matchups will be available for the season on your PlayVS account by 1/27
- If your opponent forfeits or drops from the league, still enter the match queue for that week and you will be given a BYE or matched against another team in the same situation.
- If you see a scrimmage on your schedule for a future week, this is a match against a team in another division. Complete the scrimmage as normal and communicate the results to PlayVS Support. These matches do count towards regular season standings.
 - The winning team will keep their BYE for the week
 - The losing team will receive a Forfeit Loss for the week (basically a loss, but can only be called Forfeit Loss in product)

Varsity Leagues

NBA 2K and Madden

- If you played during preseason, you will have your week 1 opponent 5 days prior to your normal match day
- If you did **not** play during preseason, enter the match queue on game day and you will be paired against another team also in match queue
- For the rest of the season, as long as you continue playing your matches weekly, you will have an opponent 5 days prior to your normal match day
- If you skipped a week of matches, the following week you will have to enter the match queue for your opponent

NEW THIS SEASON (cont)

JV Leagues

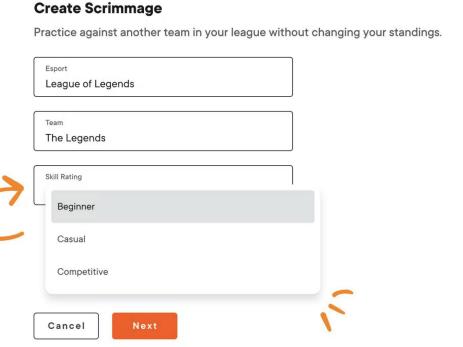
All Titles

- If you played during preseason, you will have your week 1 opponent 5 days prior to your normal match day
- If you did **not** play during preseason, enter the match queue on game day and you will be paired against another team also in match queue
- For the rest of the season, as long as you continue playing your matches weekly, you will have an opponent 5 days prior to your normal match day
- If you skipped a week of matches, the following week you will have to enter the match queue for your opponent
- Unlike Varsity leagues, JV leagues will have the option to self select a BYE (break) week
 - o Coaches: please do so for your teams on your PlayVS account

Scrimmaging

Enrolled or not enjoy our Scrimmage tool at no cost!

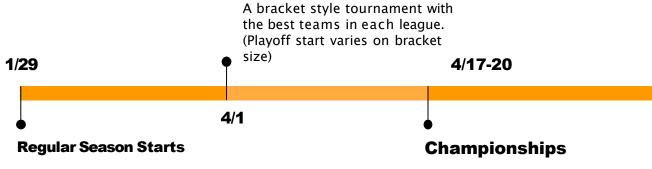
- All titles included
- Competition available with all schools in the PlayVS Community
- Filter by:
 - Weekday
 - Game title
 - State
 - NEW! Skill Rating





Spring Season Key Dates

Postseason Starts



Weekly official matches that culminate in teams qualifying for playoffs

PlayVS

Join Our Discord!

Our PlayVS Discord server is available to all coaches as a free resource to connect with other Coaches on our platform, quickly access information and updates from PlayVS, and share feedback directly with the team.

Create a Discord profile, connect your profile to your PlayVS account, and then join the server at discord.qq/playvs!







Returning Schools:

success@playvs.com

New Schools:

sales@playvs.com

Need to chat? Scan this QR code, fill out the form, and we will connect with you to set-up time.

CREDIT FOR ATTENDANCE



http://nmact.powermediallc.org/athletic-directors/online-rules-clinics/