

# 2023 NEW MEXICO STATE JROTC MILITARY SKILLS MEET (V06)



**Hosted By:**  
**Cibola High School MCJROTC on**  
**1 April 2023 at**  
**1510 Ellison Drive NW**  
**Albuquerque, NM 87114**

**Senior Marine Instructor: MSgt Pedro assisted by Maj Beyer**  
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**MSgt Chamorro: 609-500-0111      Maj Beyer 505-463-8492**

10 Feb 2023

**To: New Mexico JROTC Instructors**

**SUBJECT: NEW MEXICO STATE JROTC MILITARY SKILLS MEET**

**Cibola MCJROTC cordially invites you to the New Mexico State JROTC Military Skills Meet, which will take place on 1 April 2023 at Cibola High School. The Marksmanship Competition will take place at West Mesa High School on 31 March thru 1 April 2023.**

**All entry forms are due no later than 17 March 2023. Checks to cover entry fees may be submitted in advanced or on the morning of 1 April during check-in. Please make checks payable to "CIBOLA MCJROTC." The submission of your Entry Form commits you for balances due, unless your cancellation request is received prior to 17 March 2023.**

**The Final Time Matrix will be sent to Instructors one week before the event. Check-in will take place at the Cibola MCJROTC Portable "P5".**

**The Marksmanship portion of this year's competition will be held at WEST MESA HIGH SCHOOL. Please coordinate all aspects of Marksmanship with Major Jim Koerber via email at [koerber@aps.edu](mailto:koerber@aps.edu).**

**Please call me if you have any questions or concerns regarding this event.**

**MSgt Pedro Chamorro, USMC (Ret)  
609-500-0111**

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## NEW MEXICO JROTC MILITARY SKILLS MEET ENTRY FORM

**SCHOOL NAME:** \_\_\_\_\_

**INSTRUCTOR:** \_\_\_\_\_

**PHONE #:** \_\_\_\_\_ **EMAIL:** \_\_\_\_\_

	Number Of Teams	EVENT TOTAL
1. Unit Inspection	_____	x\$50.00
2. Armed Drill Team	_____	x\$50.00
3. Unarmed Drill Team	_____	x\$50.00
4. Physical Fitness	_____	x\$50.00
5. Color Guard	_____	x\$50.00
6. Armed Solo Exhibition	_____	x\$5.00
7. Unarmed Dual Exhibition	_____	x\$5.00
8. Drill Down		x\$1.00
9. Meal Tickets	_____	x\$8.00

**TOTAL AMOUNT:** \_\_\_\_\_

**10. Please make checks payable to “Cibola MCJROTC”**

**11. If mailing checks, please send them to:**

**Attn: CIBOLA MCJROTC Instructor 1510 Ellison Drive NW  
Albuquerque, NM 87114**

**12. If emailing entry forms, please send them to [pedro.chamorro@aps.edu](mailto:pedro.chamorro@aps.edu).**

# **AWARDS**

## **NMAA SWEEPSTAKES TROPHIES**

### **5A**

- 1st Place Overall - Large 5A Blue State Trophy
- 2nd Place Overall - Large 5A Red Trophy
- 3rd Place Overall - Large 5A Green Trophy

### **4A**

- 1st Place Overall - Large 4A Blue State Trophy
- 2nd Place Overall - Large 4A Red Trophy
- 3rd Place Overall - Large 4A Green Trophy

## **NMAA BANNERS**

### **5A**

- State 5A JROTC Overall Champion
- State 5A Champion Armed Drill Team
- State 5A Champion Unarmed Drill Team
- State 5A Champion Female Color Guard Team
- State 5A Champion Male Color Guard Team
- State 5A Champion Precision CMP Team
- State 5A Champion Sporter CMP Team
- State 5A Champion Female Fitness Team
- State 5A Champion Male Fitness Team

### **4A**

- State 4A JROTC Overall Champion
- State 4A Champion Armed Drill Team
- State 4A Champion Unarmed Drill Team
- State 4A Champion Female Color Guard Team
- State 4A Champion Male Color Guard Team
- State 4A Champion Precision CMP Team
- State 4A Champion Sporter CMP Team
- State 4A Champion Female Fitness Team
- State 4A Champion Male Fitness Team

# AWARDS

## NMAA TEAM TROPHIES

<b>5A Team Trophies</b>	<b>Place</b>
Inspection	1 <sup>st</sup> - 3 <sup>rd</sup>
Armed Drill	
Regulation	1 <sup>st</sup> - 3 <sup>rd</sup>
Exhibition	1 <sup>st</sup> - 3 <sup>rd</sup>
Unarmed Drill	
Regulation	1 <sup>st</sup> - 3 <sup>rd</sup>
Exhibition	1st - 3rd
Male Color Guard	1st - 3rd
Female Color Guard	1st - 3rd
Male PT Team	1st - 3rd
Female PT Team	1st - 3rd
Precision Air Rifle	1st - 3rd
Sporter Air Rifle	1st - 3rd
Armed Solo Exhibition	1st - 3rd
Unarmed Dual Exhibition	1st - 3rd
Drill Down	1st - 3rd

<b>4A Team Trophies</b>	<b>Place</b>
Inspection	1 <sup>st</sup> - 3 <sup>rd</sup>
Armed Drill	
Regulation	1st - 3rd
Exhibition	1st - 3rd
Unarmed Drill	
Regulation	1st - 3rd
Exhibition	1st - 3rd
Male Color Guard	1st - 3rd
Female Color Guard	1st - 3rd
Male PT Team	1st - 3rd
Female PT Team	1st - 3rd
Precision Air Rifle	1st - 3rd
Sporter Air Rifle	1st - 3rd
Armed Solo Exhibition	1st - 3rd
Unarmed Dual Exhibition	1st - 3rd
Drill Down	1st - 3rd

# AWARDS

## NMAA INDIVIDUAL MEDALS

<b>5A Medals</b>	<b>Place</b>
Male Sprint Drag Carry	1st - 3 <sup>rd</sup>
Male Standing Power Throw	1st - 3rd
Male 4x400 meter Relay	1st - 3rd
Female Sprint Drag Carry	1st - 3rd
Female Standing Power Throw	1st - 3rd
Female 4x400 meter Relay	1st - 3rd
Male PT Aggregate	1st - 3 <sup>rd</sup>
Female PT Aggregate	1st - 3rd
Sporter Rifle Prone	1st - 3rd
Sporter Rifle Standing	1st - 3rd
Sporter Rifle Kneeling	1st - 3rd
Sporter Rifle Aggregate	1st – 5th
Precision Rifle Prone	1st - 3rd
Precision Rifle Standing	1st - 3rd
Precision Rifle Kneeling	1st - 3rd
Precision Rifle Aggregate	1st – 5th

<b>4A Medals</b>	<b>Place</b>
Male Sprint Drag Carry	1st - 3 <sup>rd</sup>
Male Standing Power Throw	1st - 3rd
Male 4x400 meter Relay	1st - 3rd
Female Sprint Drag Carry	1st - 3rd
Female Standing Power Throw	1st - 3rd
Female 4x400 meter Relay	1st - 3rd
Male PT Aggregate	1st - 3 <sup>rd</sup>
Female PT Aggregate	1st - 3rd
Sporter Rifle Prone	1st - 3rd
Sporter Rifle Standing	1st - 3rd
Sporter Rifle Kneeling	1st - 3rd
Sporter Rifle Aggregate	1st – 5th
Precision Rifle Prone	1st - 3rd
Precision Rifle Standing	1st - 3rd
Precision Rifle Kneeling	1st - 3rd
Precision Rifle Aggregate	1st – 5th

## GENERAL RULES

1. Overall scoring points will be awarded for standings in each award category. The categories are Unit Inspection, Armed Drill (Includes regulation and exhibition), Unarmed Drill (Includes regulation and exhibition), Male/Mixed Color Guard Regulation, Female Color Guard Regulation, Male Physical Fitness Team, Female Physical Fitness Team, and Marksmanship (Includes Marksmanship Team 1 and Marksmanship Team 2). The maximum number of points possible is 120. The following points will be awarded for overall standings in each of the above categories.

1st Place	15	5th Place	7
2nd Place	13	6th Place	5
3rd Place	11	7th Place	3
4th Place	9	8th Place	1

2. Eligibility for NMAA trophies requires the participation of the minimum number of cadets per event as defined below:
  - a. Unit Personnel Inspection (10 cadets)
  - b. Armed Drill Team (10 cadets)
  - c. Unarmed Drill Team (10 cadets)
  - d. Male/Mixed Color Guard (4 cadets-male or mixed male)
  - e. Female Color Guard (4 female cadets)
  - f. Male PT Team (4 male cadets)
  - g. Female PT Team (4 female cadets)
  - h. Two Marksmanship Teams (4 cadets per team; 1 Sporter and 1 Precision or 2 Sporter Teams)
3. This is an NMAA sanctioned event. All participants must meet the NMAA GPA requirement and JROTC enrollment requirements to participate.
4. Judges' decisions regarding scores are final. The host school will make every possible effort to include judges from varying Services for all events.
5. Teams and individuals may be disqualified by the Event Director for any number of reasons. Reasons for disqualification include but are not limited to: not showing up on time, violation of eligibility rules, use of drugs or alcohol, directed profanity, fighting, or intentionally interfering with the performance of another team during competition.
6. Protests will be limited to those circumstances concerning violations of the rules of the competition or the disqualification of a team or individual competitor. Only the team instructor may address protests concerning rules or disqualifications. Any protest must be brought to the attention of the event director and senior judges. If unresolved, a formal protest must be presented to the Event Director in writing. The Event Director will forward the protest to the NMAA Executive Board for adjudication.
7. Schools cannot enter cadets on more than one team in the same category of competition, except for, Armed and Unarmed Drill. For example, Cadet Ramirez cannot be on the Mixed Color Guard and Female Color Guard teams. Cadet Jones cannot be on the Precision and Sporter Teams. However, cadets are allowed to participate on the Armed Drill Team and Unarmed Drill Team to meet the 10-cadet minimum requirement to qualify for NMAA Trophies.

8. If changes need to be made to the rules, the host will disseminate information via email.
9. Each school must furnish its own equipment.
10. Armed Drill and Color Guard rifles must meet the 8-pound minimum weight requirement.
11. In the event of a tie in any drill category, the team commander's combined team evaluation from all of the judge's score sheets will be used as the tiebreaker.
12. In the event of a tie in overall drill categories, the team commander's evaluation from the head judge's score sheet will be used to break the tie, using the following order of precedence:
  - a. Unit Inspection
  - b. Male/Mixed Color Guard
  - c. Female Color Guard
13. In the event of a tie in an Individual PT Events, tie breakers will be each individual's score for the Standing Power Throw.
14. In the event of a tie in a Team PT Competition, tie breakers will be each team's aggregate event score in the following order of precedence:
  - a. 4 x 400-meter relay
  - b. Sprint, Drag, Carry
  - c. Standing Power Throw
15. During Regulation Drill, all teams will be judged on 30-inch steps at a pace of 112-120 steps per minute.
16. Commanders are not allowed to call cadence. Use of devices to assist staying in step, such as taps, are also prohibited.
17. If you can only field a Mixed Color Guard, this Color Guard Team will compete in the Male Category.
18. The uniforms for Drill Teams and Color Guards are as follows:
  - a. Army Class B
  - b. Air Force Class B (short sleeve)
  - c. USMC Dress Blue Delta
  - d. Navy Uniform (short sleeve)

## **UNIT INSPECTION**

- 1.** Cadet Commanders will start the inspection by forming their unit for inspection as required by their respective Service Drill Manual.
- 2.** There is no need to request permission to enter the inspection drill deck. There is also no need to march before forming up the unit for inspection.
- 3.** Once formed for inspection, Cadet Commanders will report-in to the Head Judge.
- 4.** Cadet Commanders will report out and dismiss their unit after the Head Judge advises the Cadet Commander that the inspection is over.
- 5.** Only 10 cadets (Commander plus 9) are required for Inspection.
- 6.** Units with less than 10 competitors in this event will not be eligible for the NMAA State Trophies.
- 7.** Evaluation includes uniforms, haircuts and hair dress, shoes, ribbons, badges, bearing, confidence, and knowledge.
- 8.** Cadets are expected to wear all authorized ribbons during inspections. Badges are optional. No medals.
- 9.** The Unit Inspection is an unarmed event.
- 10.** Two weeks prior to the Drill Meet (17 Mar 23), the host will publish a copy of the inspection questions and answers. Judges will also receive these same questions and answers to conduct inspections.

### **REGULATION DRILL (Armed and Unarmed)**

1. Uniforms are expected to be worn in compliance with their respective Service regulations.
2. Unauthorized items include sabers, swords, taps on shoes, helmets, feathers, and bandanas.
3. To earn points towards NMAA Trophies, Drill Teams are required to compete with a minimum of 10 cadets.
4. Drill Deck size for Regulation Drill Teams is approximately 100 feet by 80 feet.
5. Cadet Commander is required to memorize the respective drill card.
6. All movements will be executed in accordance with their respective Service Drill Manual.
7. All teams must request permission to enter the Drill Deck.
8. Each boundary violation will result in a deduction of five (5) points from the total score.
9. Each missed command or out-of-sequence command will result in a deduction of five (5) points from the total score.
10. Commanders are not allowed to call cadence.

## **COLOR GUARD**

1. Uniforms are expected to be worn in compliance with their respective Service regulations.
2. Drill Deck is approximately 50 feet by 50 feet.
3. To earn points towards NMAA Trophies, Color Guard Teams are required to compete with 4 cadets.
4. Calling cadence is not permitted.
5. Cadet Commander is required to memorize the Color Guard Drill Sequence.
6. Teams will be evaluated from the time they step into the Drill Deck until the time they step out of the Drill Deck.
7. Use the size and type of flag issued to your Program by your Service.
8. The only flag staffs authorized for competition are the 9.5-foot wooden poles.
9. Although judges will not physically touch rifles, rifle bearers are required to go to Inspection Arms and individually report-in when an inspector steps in front of them.
10. Each boundary violation will result in a deduction of five (5) points from the total score.
11. Each missed command or out-of-sequence command will result in a deduction of five (5) points from the total score.
12. There is no time requirement for Color Guard performances.
13. Colors will be uncased unless wind conditions dictate otherwise.

### **EXHIBITION DRILL TEAM (Armed and Unarmed)**

1. Uniforms for drill team exhibition are expected to be worn in compliance with their respective Service regulations.
2. The Drill Deck size for exhibition drill is approximately 100 feet by 80 feet.
3. Cadet Commander is required to use the same rifle type as the team.
4. To earn points towards NMAA Trophies, Drill Teams are required to compete with a minimum of 10 cadets.
5. Cadet Commander may form the team on their location of preference but should coordinate such location with the Head Judge prior to requesting permission to enter the Drill Deck.
6. Teams are required a minimum of four (4) minutes and a maximum of six (6) minutes to conduct their exhibition sequence. Time starts when the Cadet Commander raises his or her salute to report in and ends at the drop of the Cadet Commander's salute after reporting out.
7. A penalty of one (1) point will be awarded for every one (1) second outside of the time window identified above.
8. Failure to report-in will cost the team 25 points and allows judges to start the time at the judges' discretion.
9. Failure to report-out will cost the team 25 points and allows judges to stop the time at the judges' discretion.
10. Pyrotechnics, blanks, lights, paints, music, or any means of artificially counting cadence will not be allowed while a team is on the Drill Deck.
11. For safety purposes, cadets will not be allowed to conduct acrobatics on the Drill Deck. Additionally, no team members will be lifted off the deck. Violations of this rule will result in disqualification.

## **ARMED SOLO EXHIBITION AND UNARMED DUAL EXHIBITION**

1. Competitors must be in their respective military uniform to compete. For this exhibition, uniform covers are optional.
2. This category does not accrue points towards NMAA Trophies.
3. A school may enter as many competitors as desired in these two categories.
4. Armed Solo exhibition requires only a cadet and his or her rifle. The rifle, same as Armed Drill Team exhibition, must weight a minimum of 8 pounds.
5. Dual exhibition is composed of only two Unarmed Exhibition competitors.
6. Competitors performance must be a minimum of two (2) minutes long and a maximum of three (3) minutes in total duration. Time will start the moment competitor(s) step onto the drill deck and will stop after competitors step out of the drill deck.
7. A penalty of one (1) point will be awarded for every one (1) second outside of the time window identified above.
8. A penalty of 5 points will be awarded for each piece of equipment dropped. This penalty applies to both the solo and the dual exhibition. Dropped items include rifles, ribbons, buttons, covers, rank insignia, gloves, etc.
9. This event will start after completion of all team events and before the Awards Ceremony, with the intent of having a large audience.
10. For safety purposes, cadets will not be allowed to conduct acrobatics.
11. Drill Deck size will be approximately 30 feet by 30 feet.
12. Pyrotechnics, blanks, lights, paints, music, blindfolds, or any means of artificially counting cadence will not be allowed.

## PHYSICAL FITNESS

1. Physical Fitness (PT) Teams will consist of four cadets of the same gender.
2. Programs with PT Teams will only be allowed one male team and one female team unless the host grants an exception. Exceptions will be encouraged once all schools have had ample opportunity to register.
3. Spiked shoes, of any kind, are **not allowed**.
4. Upon arrival at the soccer field, a judge will brief each team on the rules, time limits, and provide examples of each event. Five-minute breaks are allowed between events.
5. Teams are placed in winning categories based on top performance. 1<sup>st</sup> place is awarded to the team or individual with the best score. 2<sup>nd</sup> place is awarded to the team or individual with the second-best score. 3<sup>rd</sup> place is awarded to the team or individual with the third-best score.

## **EVENTS**

### **SPRINT-DRAG-CARRY (SDC)**

**Starting position:** On the command “GET SET,” one cadet in each lane will assume the prone position with the top of the head behind the start line. The judge is positioned to see both the start line and the 25m line. A second judge will be positioned on the 25m turn line to ensure compliance with test event standards.

**Sprint:** On the command “GO,” the cadet stands-up and sprints to the 25m line. They must touch the turn line with a foot and a hand. If the cadet fails to touch the 25m turn line with hand and foot, the judge watching the 25m turn line will call them back. After touching the turn line, the cadet sprints back to the start line to perform the sled-drag segment of the event.

**Drag:** Shooting pads (sleds) loaded with two 45lb plates will be used for this part of the event. The cadet will grasp each strap handle, which will be positioned behind the start line; pull the sled backwards until the entire sled crosses the 25m line; turn the sled around and pull back until the entire sled crosses the start line. If the entire sled does not cross the 25m or start line, the judge watching the 25m turn line will call the cadet back.

**Lateral:** After the entire sled crosses the start line, the cadet will perform a lateral shuffle to the 25m turn line. The cadet touches on or over the 25m turn line with a foot and hand and perform the lateral shuffle back to the start line. The cadet will face the same direction while moving laterally to the 25m turn line and returning to the start line so they lead with each foot. If the cadet fails to touch the 25m turn line with a hand and foot, the judge watching the 25m turn line will call them back. Judges will correct cadets if they cross their feet. After returning to the start line, the cadet will immediately perform the carry segment of this event.

**Carry:** Cadets will grasp the handles of the two 40-pound dumbbells and run to the 25m turn line; step on or over the 25m turn line with one foot; turn and run back to the start line. If the cadet drops the dumbbells during movement, the carry will resume from the point the dumbbells were dropped. If the cadet fails to touch the 25m turn line with their foot, the judge watching the 25m turn line will call them back. After stepping on/over the start line, cadets will place the dumbbells on the ground.

**Sprint:** After setting the dumbbells down, the cadet will turn and sprint 25m to the 25m turn line. The cadet must touch or cross over the 25m turn line with a foot and hand. The cadet must then turn and sprint back to the start line. If the cadet fails to touch the 25m turn line with a hand and foot, the judge watching the 25m turn line will call them back.

The time is stopped when the cadet crosses the start line after the final sprint (250 meters).

## **STANDING POWER THROW (SPT)**

### **Starting Position**

The cadets will face away from the start line, grasp the medicine ball (10 pounds) with both hands at hip level and stand with both heels at (but not on or over) the start line. Grasp the ball firmly and as far around the sides of the ball as possible. Towels or rags will be provided to remove excess moisture/debris from the medicine ball.

### **Record Throws**

As directed by the judge, the cadet executes throw one. Cadets are permitted several preparatory movements flexing at the trunk, knees, and hips while lowering the ball between their legs.

Cadets will have two record attempts on the SPT. A record attempt will not count if a cadet steps on or beyond the start line or falls to the ground.

If a cadet faults on the first record throw, they will receive a raw score of 0.0 meters. If a cadet also faults on the second record throw, they will receive a raw score of 0.0 meters. This cadet will be allowed one additional attempt to score on the SPT. If the cadet faults on all three record throws, they will receive a raw score of 0.0 meters for the SPT. If a cadet has a valid score on either the first or second throw, they will not be allowed a third attempt.

Although cadets are required to execute two record throws and both record throws are recorded, only the longer of the two throws will count as the record score. The start line judge will circle the best score.

## **4x400m RELAY**

**Starting Position.** Competitors for first leg of the relay must stand behind the starting line.

On the command “GO,” the first competitor will run one lap around the track as fast as possible, while carrying a standard, 8.5-pound drill rifle with both hands. Judges will be positioned at various points along the track to ensure that both hands are touching the rifle throughout the entire race.

Upon completion of one lap, competitor 1 will hand the drill rifle off to competitor 2. Competitor 2 may not cross the starting line until fully controlling the rifle with both hands. Competitor 2 may not receive the rifle from competitor 1 any farther than 1 meter from the starting line. The same exchange protocol will be enforced between competitors 2 & 3 and 3 & 4. Competitor 4 will cross the finish line at full speed.

Male and Female teams from the same school are allowed to run together if desired.

Runners are not allowed to set foot on the grass to the left of Lane 1.

## ARMED REGULATION DRILL SEQUENCE

Team Enters & Reports In  
Inspection Arms  
Ready, Port Arms (or Port Arms)  
Order Arms  
Dress Right Dress  
Ready Front  
**PARADE REST**  
Platoon, Attention  
15 Count Manual Arms\*\*  
Right Face  
Count Off  
Close Interval (AF: Close March)  
Normal Interval (AF: Extend March)  
Left Face  
Left Step March  
**PLATOON HALT**  
Left Face  
Right Step March  
**PLATOON HALT**  
About Face  
Right Shoulder Arms  
Forward March  
Column Right March (AF-Fwd March)  
Column Right March (AF-Fwd March)  
Column Right March (AF-Fwd March)  
Left Flank March  
Right Flank March  
**PLATOON HALT**

Column Left March (AF: Fwd March)  
Rear March (AF: to the Rear March)  
Rear March (AF: to the Rear March)  
**PLATOON HALT**  
Port Arms  
Files from the Right  
**PLATOON HALT**  
Column of Three/Left, March  
Column Left March (AF: Fwd March)  
Double Time March  
Quick Time March  
Column Left March (AF: Fwd March)  
Right Shoulder Arms  
**PLATOON HALT**  
Column Left March (AF: Fwd March)  
Column 1/2 Left March  
Column 1/2 Left March  
Rear March (AF-to the Rear March)  
Rear March/Platoon, Halt  
Forward March/Eyes Right  
Ready Front  
Column Left March (AF: Fwd March)  
Left Shoulder Arms  
Column Left March (AF-Fwd March)  
Change Step March  
Left Flank March  
**PLATOON HALT**  
Team Reports Out & Exits

\*Bold, uppercase commands **REQUIRE** a 5 second pause

\*\*Consists of: Right Shoulder, Left Shoulder, Present Arms, and Order Arms (Army TC 3-21.5)

# UNARMED REGULATION DRILL SEQUENCE

Team Enters & Reports In

Dress Right Dress

Ready Front

**PARADE REST**

Platoon Attention

**PRESENT ARMS**

Order Arms

Count Off

Right Face

Close March

Extend March

Left Face

Open Ranks March (AF: Ready Front)

Close Ranks March

Left Step March

**PLATOON HALT**

Left Face

Right Step March

**PLATOON HALT**

Four Steps Forward March

About Face

Forward March

Column Right March (AF: Fwd March)

Column Right March (AF: Fwd March)

Column Right March (AF: Fwd March)

Left Flank March

Right Flank March

**PLATOON HALT**

Column Left March (AF: Fwd March)

To the Rear March

To the Rear March

**PLATOON HALT**

Files from the Right March (AF: Fwd March)

**PLATOON HALT**

Column of Threes to the Left March

Column Left March (AF: Fwd March)

Double Time March

Quick Time March

Column Left March (AF: Fwd March)

Half Step March/Forward March

Change Step March

**PLATOON HALT**

Column Left March (AF: Fwd March)

Column 1/2 Left March

Column 1/2 Left March

To the Rear March

To the Rear March/Platoon Halt

Forward March/Eyes Right

Ready Front

Column Left March (AF: Fwd March)

Column Left March (AF: Fwd March)

**PLATOON HALT**

Forward March

To the Rear March

To the Rear March

Half Step March

Forward March

Left Flank March

Change Step March

**PLATOON HALT**

Team Reports Out & Exits

Army Executes: Close Interval Normal Interval Right Face Left Face
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\*Bold, uppercase commands **REQUIRE** a 5 second pause

# COLOR GUARD DRILL SEQUENCE

Team Enters Drill Deck

Report In

Colors Reverse March (MC: Counter March)

Forward March

Left Wheel March (MC: Left Turn)

Forward March

Colors Reverse March (MC: Counter March)

Forward March

**COLOR GUARD HALT**

Order Colors

Parade Rest

Color Guard Attention

**CARRY COLORS**

Forward March

Right Wheel March (MC: Right Turn)

Forward March

Right Wheel March (MC: Right Turn)

Forward March

Colors Reverse March (MC: Counter March)

Forward March

Eyes Right

Ready Front

Left Wheel March (MC: Left Turn)

Forward March

Left Wheel March (MC: Left Turn)

Forward March

Left Wheel March (MC: Left Turn)

Forward March

**COLOR GUARD HALT**

Report Out

NOTES:

1. Bold, uppercase commands **REQUIRE** a 5 second pause
2. Report In: Team must move onto the drill deck, center the colors on the Head Judge and verbally report in
3. Report Out: Drill movements must return the team to the head judge with the colors centered on the head judge, verbally report out, and then exit the drill deck