## 2019 NEW MEXICO STATE JROTC MILITARY SKILLS MEET











# Hosted By: Albuquerque High School JROTC at Cibola High School 30 March 2019

gomez\_g@aps.edu

To: New Mexico JROTC Instructors

## SUBJECT: NEW MEXICO STATE JROTC MILITARY SKILLS MEET

- 1. Albuquerque High School Army JROTC cordially invites you to the New Mexico State JROTC Military Skills Meet, which will take place on 29 and 30 March at Cibola High School.
- 2. <u>All entry forms are due no later than 15 March 2019</u>. Checks to cover entry fees may be submitted in advance or on the morning of 30 March 2019 during check-in. Please make checks payable to "Albuquerque High School JROTC." <u>The submission of your Entry Form (or entry email) commits you and your Program for balances due</u>, unless your cancellation request is received prior to 15 March 2019.
- 3. The Time Matrix will be sent to Instructors in the same order as Entry Forms are received. No changes will be accepted to the schedule after 25 Mar 2019. Check-in will take place in the lobby of the Cibola High School Commons area. At check-in, turn in your NMAA Verification of Eligibility Form along with the grades of your cadets.
- 4. Eldorado and West Mesa will host the Marksmanship portion at West Mesa. Please coordinate all aspects of Marksmanship with Major Jim Koerber via email at <a href="mailto:koerberjb1961@yahoo.com">koerber@aps.edu</a>.
- 5. Please do not hesitate to contact me with any questions or concerns regarding this event at gomez g@aps.edu or 505-843-6400, Ext. 20316.

Gary R. Gomez LTC, USA (Ret) Senior Army Instructor

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## NEW MEXICO JROTC MILITARY SKILLS MEET ENTRY FORM

SCHOOL NAME:		
INSTRUCTOR:		
CELL PHONE #: EN	MAIL:	
1. ARMED	FEE	TOTAL
INSPECTION REGULATION EXHIBITION	\$55.00	
2. UNARMED		
INSPECTION REGULATION EXHIBITION	\$55.00	
3. <b>COLOR GUARD</b> (MALE/MIXED) (FEM	IALE)	
INSPECTION REGULATION	\$55.00 / TEAM	
4. PHYSICAL FITNESS (MALE) (FEMALE)	\$55.00 / TEAM	
	TOTAL AMOUNT: \$	
5. Please make checks payable to "Albuquerqu	e High School JROTC."	
6. If mailing checks, please send them to: Albuquerque High School Attn: JROTC 800 Odelia Rd NE Albuquerque, NM 87102		

7. If emailing entry forms, please send them to  $gomez_g@aps.edu$ 

## **AWARDS**

## **NMAA State Trophies**

## **5A**:

- 1st Place Overall Large 5A Blue State Trophy
- 2<sup>nd</sup> Place Overall Large 5A Red Trophy
- 3<sup>rd</sup> Place Overall Large 5A Green Trophy
- 4th Place Overall Large 5A Gold Trophy

## <mark>4A</mark>:

- 1st Place Overall Large 4A Blue State Trophy
- 2<sup>nd</sup> Place Overall Large 4A Red Trophy
- 3<sup>rd</sup> Place Overall Large 4A Green Trophy
- 4th Place Overall Large 4A Gold Trophy

## **Team Trophies**

5A			<b>4A</b>		
UNIT INSPECTION	1-3	3	UNIT INSPECTION	1-3	3
ARMED DRILL	1-3	3	ARMED DRILL	1-3	3
REGULATION	1-3	3	REGULATION	1-3	3
EXHIBITION	1-3	3	EXHIBITION	1-3	3
UNARMED DRILL	1-3	3	UNARMED DRILL	1-3	3
REGULATION	1-3	3	REGULATION	1-3	3
EXHIBITION	1-3	3	EXHIBITION	1-3	3
MALE CG	1-3	3	MALE CG	1-3	3
FEMALE CG	1-3	3	FEMALE CG	1-3	3
MALE PT TEAM	1-3	3	MALE PT TEAM	1-3	3
FEMALE PT TEAM	1-3	3	FEMALE PT TEAM	1-3	3
PRECISION AIR RIFLE	1-3	3	PRECISION AIR RIFLE	1-3	3
SPORTER AIR RIFLE	1-3	3	SPORTER AIR RIFLE	1-3	3
TOTAL TROPHIES		36	TOTAL TROPHIES		36

**SCORING:** Sweepstakes points will be awarded for standings in each award category. The categories are Unit Inspection, Armed Drill (Includes regulation and exhibition), Unarmed Drill (Includes regulation and exhibition), Male/Mixed Color Guard (Regulation), Female Color Guard (Regulation), Male Physical Fitness Team, Female Physical Fitness Team, and Marksmanship, which includes your Marksmanship Team 1 and Marksmanship Team 2. The maximum amount of points awarded, assuming a Program places 1st Place in all the categories, is 135 Points towards the NMAA Trophies. The following points will be awarded for overall standings in each of the above categories.

1st Place	15	5th Place	7
2nd Place	13	6th Place	5
3rd Place	11	7th Place	3
4th Place	9	8th Place	1

## **How Awards are Determined**

## **5A and 4A Banners**

JROTC Champion Banner-Sweepstakes Winner

JROTC Drill Champion Banner-Total Inspection, Armed, Unarmed, Male CG & Female CG

JROTC Precision Champion Banner-Total Precision Score

JROTC Sporter Champion Banner-Total Sporter Score

NMAA Trophies-Highest Sweepstakes Scores

Best Drill Commander-Highest of Head Judge Commander Evaluation Scores for the Regulation phase

**Unit Inspection-Highest Inspection Scores** 

Armed Drill-Total of Regulation and Exhibition

Unarmed Drill-Total of Regulation, and Exhibition

Male Color Guard-Total Regulation Score

Female Color Guard-Total Regulation Score

Male PT-Total of the four cadets in all three events

Female PT-Total of the four cadets in all three events

Precision Air Rifle-Total of the four cadets in all three positions

Sporter Air Rifle-Total of the four cadets in all three positions

#### GENERAL RULES

- 1. LTC Gomez, the host, in conjunction with the NMAA Executive Board, exercises final jurisdiction over all proceedings. Protests will be limited to those concerning violations of the rules of competition. LTC Gomez and the NMAA Executive Board have final authority. Only the Team Instructor may address protests concerning rules, penalties or disqualifications. An NMAA Executive Board will be convened for issues that cannot be resolved by LTC Gomez.
- 2. Judge decisions with regards to scores are final.
- 3. This is an NMAA sanctioned event. All participants must meet the 2.0 GPA with no F's during the previous semester or previous grading period. Per the JROTC By-Laws, Instructors must fill out the NMAA Verification of Eligibility Form, have it signed by an Administrator, and attach the names of all competing cadets. Turn-in this form at Registration.
- 4. Disqualifications.
- a. Teams may not be disqualified until a decision is made at a meeting involving LTC Gomez, the host, an NMAA representative, and the respective Instructor.
- b. Reasons for disqualification include, but are not limited to, not showing up on time, violation of eligibility rules, use of drugs or alcohol, directed profanity, fighting, or intentionally interfering with the performance of another team during competition.
- 5. Albuquerque High School JROTC will make every possible effort to include judges from varying Services for all events.
- 6. All schools, regardless of population, cannot enter cadets in more than one team in the same category of competition (with the exception of the Armed and Unarmed Drill Teams. See page nine for additional information). For example, Cadet Jessica Gonzales cannot be on both the Mixed and Female Color Guards. Also, Cadet James Bond cannot be on both the Sporter and Precision Teams.
- 7. For Armed Drill, Unarmed Drill, and Color Guards, a 5 Point penalty will be awarded each time a team exceeds the boundary limits of their respective event.
- 8. If changes need to be made to these rules, the host will disseminate information via email.
- 9. The Scoring Room will be available to instructors. Instructors must check their scoresheets with the Head Judge immediately following an event. Please address any scoring or judging issues directly with **only** LTC Gomez.
- 10. Each school must furnish its own equipment.
- 11. All Armed and Color Guard Teams must use drill rifles weighing a minimum of 8 pounds.

- 12. In the event of a tie, in any particular drill category, the inspection score will be the tiebreaker. In the event of a tie in the overall (NMAA trophy) category, the tie-breakers will be, in order, Inspection Score, Head Judge Inspection Score, and Field Judge #1 Inspection Score. In the event of a tie in the PT Team Competition, the Aggregate Run Score will be the tie breaker.
- 13. During Regulation Drill, all teams will be judged on 30 inch steps and 112-120 steps per minute pace.
- 14. Commanders are not allowed to call cadence. Use of devices to assist stay in step, such as taps, are also prohibited.
- 15. If you can only field a Mixed Color Guard, this Color Guard will compete in the Male Category.
- 16. The uniforms for Drill Teams and Color Guards are as follows:
  - a. Army Class B
  - b. Air Force Class B Summer
  - c. USMC Dress Blue Delta
  - d. Navy Service Uniform
- 17. Air Rifle Teams may include one Precision and one Sporter Team, or two Sporter Teams.

#### **INSPECTION PHASE**

- 1. Unit Personnel Inspection (UPI) is required for <u>every</u> cadet that will compete in a drill event (i.e. Armed, Unarmed, Color Guard, Individual, Dual). All cadets that will be utilized in regulation and/or exhibition must have been inspected during the Inspection Phase of competition. If a unit is competing only in the color guard portion of drill, they will not undergo the Unit Inspection. All color guards will be inspected at the color guard decks (for tie-breaking purposes only).
- 2. UPI is an unarmed event. No cadets will carry a rifle or sword.
- 3. All cadets standing UPI must wear a name tag and must wear all ribbons earned.
- 4. Judges are instructed to ask every cadet three questions. Judges are looking for attention to detail, bearing, and correctness/completeness of answers. Evaluation includes uniforms, haircuts and hair dress, shoes, ribbons, badges, medals, bearing, knowledge, and confidence.
- 5. Once authorized to enter the Drill Deck, all units will march in and form for inspection according to their specific Service Drill Manual.
- 6. Two weeks prior to the Drill Meet, the host will publish a copy of the inspection questions and answers. Judges will also receive these same questions and answers to conduct inspections.

#### REGULATION DRILL

- 1. Uniforms are expected to be worn under the regulations of their respective Service.
- 2. Unauthorized items include sabers, swords, taps on shoes, helmets, feathers, and bandanas.
- 3. Competitors are expected to wear all authorized medals, and/or ribbons during inspections.
- 4. Teams must compete with a minimum of 10 cadets. Teams with less than 10 competitors will not be eligible for any trophies, placement or recognition for those phases in which they have less than 10.
- 5. All cadets that will be utilized in regulation must have been inspected during the Inspection Phase of competition. If they have competed in the Inspection Phase, they may be used in the regulation phase in any capacity (Commander, Squad Leader, Squad member).
- 6. Drill Deck size for Regulation Drill Teams is exactly <u>100</u> feet by <u>94</u> feet.
- 7. Cadet Commanders are required to memorize regulation sequences.
- 8. All movements will be executed according to your respective Service Drill Manual.
- 9. Slings and rifle butts may be taped as long as the tape is applied in a uniformed and non-ornamental manner.
- 10. Each boundary violation will result in a deduction of 5 Points from the total score.

## Sports Network International Message:

This document maintains copyrighted materials in use for the National High School Drill Team Championships. Permission has been granted for this use by the NHSDTC Event Manager, Sports Network International. For event details, please contact SNI Competition Director Justin Gates at: 800-327-9311/drill@thenationals.net/http://thenationals.net/

#### COLOR GUARD

- 1. Uniforms are expected to be worn under the regulations of their respective Service.
- 2. Drill Deck is exactly 50 feet by 50 feet.
- 3. CGs will NOT go to Inspection Arms during the Inspection. They will remain at attention during the inspection.
- 4. Calling cadence is not permitted.
- 5. Cadet Commanders are required to memorize the Color Guard Drill Sequence.
- 6. There is no time requirement for Color Guards, but each deviation from the Drill Sequence will cost the team 5 points.
- 7. Teams will be evaluated from the time they step into the Drill Deck until the time they step off the Drill Deck.
- 8. Use the size and type of flag issued to your Program by your Service.
- 9. The only flag staffs authorized for competition are the 9.5 foot wooden poles.
- 10. Albuquerque High School will provide one regulation National Flag and one regulation State Flag, with appropriate staffs. These flags will be located in the vicinity of the color guard decks and may be used by any school for competition. Availability will be on a first come, first served basis.
- 11. Each boundary violation will result in a deduction of 5 Points from the total score.

## **Armed Regulation Sequence**

Team Enters & Reports In

**Inspection Arms** 

Ready, Port Arms (or Port Arms)

Order Arms

Dress Right Dress

Ready Front

**PARADE REST\*** 

Platoon, Attention

15 Count Manual Arms\*\*

Right Face Count Off

Close Interval (AF: Close March)

Normal Interval (AF: Extend March)

Left Face

Left Step March

PLATOON HALT

Left Face

Right Step March

Platoon Halt

About Face Right Shoulder Arms

Forward March

Forward March

Column Right March (AF-Fwd March) Column Right March (AF-Fwd March)

Column Right March (AF-Fwd March)

Left Flank March

Right Flank March PLATOON HALT

Column Left March (AF-Fwd March)
Rear March (AF-to the Rear March)

Rear March (AF-to the Rear March)

Platoon Halt Port Arms

File from the Right

Platoon Halt

Column of Three/Left, March

Column Left March (AF-Fwd March)

Double Time March Ouick Time March

Column Left March (AF-Fwd March)

Right Shoulder Arms **PLATOON HALT** 

Column Left March (AF-Fwd March)

Column ½ Left March Column ½ Left March

Rear March (AF-to the Rear March)

Rear March/Platoon, Halt Forward March/Eyes Right

Ready Front

Column Left March (AF-Fwd March)

Left Shoulder Arms

Column Left March (AF-Fwd March)

Change Step March Left Flank March Platoon Halt

Team Reports Out & Exits

<sup>\*-</sup>Bold, uppercase Commands **<u>REQUIRE</u>** a 5 second pause

<sup>\*\*-</sup>Consists of: Order, Right Shoulder, Left Shoulder, Present, Order Arms (Army TC 3-21.5)-All Navy and USMC Teams

## **Unarmed Regulation Drill Sequence**

Team Enters & Reports In

**Dress Right Dress** 

Ready Front

PARADE REST\*

Flight Attention **PRESENT ARMS** 

Order Arms

**COUNT OFF** 

Right Face

Close March Extend March

Left Face

**Army Executes:** 

Close Interval Normal Interval Right Face

Open Ranks March (AF: Ready Front)

Left Face

Close Ranks March Left Step March FLIGHT HALT

Left Face

Right Step March

Flight Halt

Four Steps Forward March

About Face Forward March

Column Right March (AF: Fwd March) Column Right March (AF: Fwd March)

Column Right March (AF: Fwd March)

Left Flank March Right Flank March FLIGHT HALT

Column Left March (AF: Fwd March)

To the Rear March

To the Rear March

Flight Halt

Files from the Right March (AF: Fwd March)

Flight Halt

Column of Threes to the Left March Column Left March (AF: Fwd March)

Double Time March Ouick Time March

Column Left March(AF Fwd March) Half Step March/Forward March

Change Step March FLIGHT HALT

Column Left March (AF: Fwd March)

Column ½ Left March Column ½ Left March To the Rear March

To the Rear March/Flight Halt Forward March/Eyes Right

Ready Front

Column Left March (AF: Fwd March)
Column Left March (AFFwd March)

FLIGHT HALT

Forward March
To the Rear March
To the Rear March
Half Step March
Forward March
Left Flank March

Change Step March

Flight Halt

Team Reports Out & Exits

<sup>\*-</sup>Bold, uppercase Commands **<u>REQUIRE</u>** a 5 second pause

## **Color Guard Sequence**

**Team Enters Floor** 

Report In

Colors Reverse March (MC/Counter March)

Left Wheel March (MC/Left Turn)

Colors Reverse March (MC/Counter March)

## **COLOR GUARD HALT\***

**Order Colors** 

Parade Rest

Color Guard Attention

#### **CARRY COLORS**

Forward March

Right Wheel March (MC/Right Turn)

Right Wheel March (MC/Right Turn)

Colors Reverse March (MC/Counter March)

Eyes Right

Ready Front

Left Wheel March (MC/Left Turn)

Left Wheel March (MC/Left Turn)

Left Wheel March (MC/Left Turn)

## **COLOR GUARD HALT**

Report Out

#### NOTES:

- 1. \*-Bold, uppercase Commands **REQUIRE** a 5 second pause
- 2. Add "Forward March" after all wheels and reverses
- 3. Report In-Scoring for movements needed to move onto the drill floor, center the colors on the Head Judge and verbally report in.
- 4. Report Out-Scoring for movements needed to center the colors on the head judge, verbally report out, then leave the drill floor.

#### **EXHIBITION DRILL**

- 1. Uniforms for exhibition are expected to be in compliance with respective Service regulations.
- 2. The Drill Deck size for exhibition drill is exactly <u>100</u> feet by <u>94</u> feet.
- 3. Cadet Commanders are required to use the same rifle type as the team.
- 4. Teams must compete with a minimum of 10 cadets. Teams with less than 10 competitors will not be eligible for any trophies, placement or recognition for those phases in which they have less than 10.
- 5. All cadets that will be utilized in exhibition must have been inspected during the Inspection Phase of competition. If they have competed in the Inspection Phase, they may be used in the exhibition phase in any capacity (Commander, Squad Leader, Squad member).
- 6. Cadet Commanders may form their teams on their location of preference, but should coordinate such location with the Head Judge prior to beginning their sequence.
- 7. Teams are required a <u>minimum of four minutes and a maximum of six minutes</u> to conduct their exhibition sequence. Time starts when the Cadet Commander raises his or her salute to report in and ends at the drop of the Cadet Commander's salute after reporting out.
- 8. A penalty of five points will be awarded for every 10 seconds outside of the time window identified above.
- 9. Failure to report in will cost the team 25 points and allows judges to start time as desired.
- 10. Failure to report out will cost the team 25 points and allows judges to stop time as desired.
- 11. Pyrotechnics, blanks, lights, paints, music, or any other means of artificially counting cadence will not be allowed while a team is on the Drill Deck.
- 12. For safety purposes, cadets will not be allowed to conduct acrobatics on the Drill Deck. Additionally, no team members will be lifted off the deck. Violations of this rule will result in disqualification.

## NM JROTC Military Skills Meet

## HEAD JUDGE INSPECTION SCORE SHEET

Category: Unit Color Guard Male/Mixed Color Guard Female School

School_	
_	

Does the team have 10 Members (Including Commander)? Yes / No

How many Cadets were in the improper uniform? \_\_\_\_\_

## Commander Evaluation

1. Reporting	1 2 3 4 5 6 7 8 9 10
2. Bearing and posture	1 2 3 4 5 6 7 8 9 10
3. Command presence	1 2 3 4 5 6 7 8 9 10
4. Correct commands and procedures	1 2 3 4 5 6 7 8 9 10
5. Knowledge	1 2 3 4 5 6 7 8 9 10
Team Evaluation	
1. Uniform	1 2 3 4 5 6 7 8 9 10
2. Hair	1 2 3 4 5 6 7 8 9 10
3. Shoes	1 2 3 4 5 6 7 8 9 10
4. Bearing	1 2 3 4 5 6 7 8 9 10
5. Confidence	1 2 3 4 5 6 7 8 9 10
6. Tact	1 2 3 4 5 6 7 8 9 10
7. Forming for inspection	1 2 3 4 5 6 7 8 9 10
8. Proper execution of commands	1 2 3 4 5 6 7 8 9 10
9. Cover and alignment	1 2 3 4 5 6 7 8 9 10
10. Knowledge	1 2 3 4 5 6 7 8 9 10
11. Overall impression	1 2 3 4 5 6 7 8 9 10

Total Points \_\_\_\_\_

Did Head Judge debrief the Instructor and Commander Yes / No	
Judge Name and Signature:	
Instructor Name and Signature:	
morración i tame and Signature.	•

## NM JROTC Military Skills Meet

## FIELD JUDGE INSPECTION SCORE SHEET

Category: Unit Color Guard Male/Mixed Color Guard Female School\_\_\_\_\_

<ol> <li>Uniform</li> <li>Hair</li> <li>Shoes</li> <li>Bearing</li> <li>Confidence</li> <li>Tact</li> <li>Forming for inspection</li> <li>Proper execution of commands</li> <li>Cover and alignment</li> <li>Knowledge</li> <li>Overall impression</li> </ol>	1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 Total Points
Judge Name:	
Judge Signature:	

# NM JROTC Military Skills Meet HEAD JUDGE REGULATION SCORE SHEET

Category: Armed School		Unarmed
Does the team have 10 Members (Including Control of the Including Contr		
How many Cadets were in the improper uniform		
Trow many cudets were in the improper times	51III	
Comma	nder Evaluation	
1. Reporting in	1 2 3 4 5 6 7 8 9 10	
2. Bearing, posture	1 2 3 4 5 6 7 8 9 10	
3. Command presence and voice	1 2 3 4 5 6 7 8 9 10	
4. Correct commands and procedures	1 2 3 4 5 6 7 8 9 10	
5. Reporting out	1 2 3 4 5 6 7 8 9 10	
Tean	n Evaluation	
1. Bearing	1 2 3 4 5 6 7 8 9 10	
2. Uniformity	12345678910	
3. Interval	12345678910	
4. Distance	12345678910	
5. Hesitation or anticipation	12345678910	
6. Posture	12345678910	
7. Staying in step	12345678910	
8. Proper execution of commands	12345678910	
9. Cover and alignment	12345678910	
10. Synchronization	12345678910	
11. Overall impression	1 2 3 4 5 6 7 8 9 10	
	Total Points	
Did Head Judge debrief the Instructor and Co	ommander Yes / No	
Judge Name and Signature:		
Instructor Name and Signature:		

## NM JROTC Military Skills Meet **FIELD JUDGE**

REGULATION SCORE SHEET		
Category: Armed		
School		
<ol> <li>Marching at 112-120 pace</li> <li>Arm swing</li> <li>Cover</li> <li>Alignment</li> <li>Bearing</li> <li>Posture</li> <li>Pivots</li> <li>Proper execution of commands</li> <li>Hesitation after commands</li> <li>Anticipation before commands</li> <li>Interval and distance</li> <li>Overall impression</li> </ol>	1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10	
How many times did the team step out of bounds?		
How many times did the team deviate from the Dri	ll Card?	
	Total Points	
Judge Name:		

Judge Signature:

## NM JROTC Military Skills Meet **HEAD JUDGE**

## HEAD JUDGE EXHIBITION SCORE SHEET

Category: Armed	Unarmed
SC11001	
	_:
	s his or her salute to report in and ends at the drop r's salute after reporting out.
Command	ler Evaluation
1. Reporting in	1 2 3 4 5 6 7 8 9 10
2. Bearing	1 2 3 4 5 6 7 8 9 10
3. Command presence	1 2 3 4 5 6 7 8 9 10
4. Reporting out	1 2 3 4 5 6 7 8 9 10
Exhibition Routine	
1. Complexity	1 2 3 4 5 6 7 8 9 10
2. Originality	1 2 3 4 5 6 7 8 9 10
3. Smooth transition between movements	1 2 3 4 5 6 7 8 9 10
4. Variety	1 2 3 4 5 6 7 8 9 10
5. Synchronization	1 2 3 4 5 6 7 8 9 10
6. Execution of movements	1 2 3 4 5 6 7 8 9 10
7. Involvement of all members	1 2 3 4 5 6 7 8 9 10
8. Obvious mistakes	1 2 3 4 5 6 7 8 9 10
9. Excessive queues	1 2 3 4 5 6 7 8 9 10
10. Utilization of the Drill Deck	1 2 3 4 5 6 7 8 9 10
11. Overall impression	1 2 3 4 5 6 7 8 9 10
Total points	·
Did Head Judge debrief the Instructor and Con	nmander Yes / No
Judge Name and Signature:	
Instructor Name and Signature:	

## NM JROTC Military Skills Meet

## FIELD JUDGE EXHIBITION SCORE SHEET

Category: Armed	Unarmed
School	
Does the team have 10 member	ers (Including the Commander)? Yes / No
Exh	nibition Routine
<ol> <li>Complexity</li> <li>Originality</li> </ol>	1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10
<ul><li>3. Smooth transition between movements</li><li>4. Variety</li></ul>	1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10
<ul><li>5. Utilization of space</li><li>6. Execution of movements</li></ul>	1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10
<ul><li>7. Involvement of all members</li><li>8. Obvious mistakes</li><li>9. Bearing</li></ul>	1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10
10. Excessive queues 11. Synchronization	1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10 1 2 3 4 5 6 7 8 9 10
12. Overall Impression	1 2 3 4 5 6 7 8 9 10
How many times did the team step outside	the boundaries?
How many times did the team drop a rifle?	
	Total points
	Total points
Judge Name:	_
Judge Signature:	_

# NM JROTC Military Skills Meet HEAD JUDGE COLOR GUARD REGULATION

School													
Category: Male/Mixed										Female			
How many Cadets were in the improper u	How many Cadets were in the improper uniform?												
Com	nmand	ler ]	Eva	alua	ıtio	n							
1. Reporting in	1	2	3	4	5	6	7	8	9	10			
2. Bearing	1	2	3	4	5	6	7	8	9	10			
3. Command presence and voice	1	2	3	4	5	6	7	8	9	10			
4. Correct commands and procedures		2	3	4	5	6	7	8	9	10			
5. Reporting out	1	2	3	4	5	6	7	8	9	10			
Т	Team l	Eva	lua	ıtioı	n								
1. Marching at 112 - 120 pace count	1	2	3	4	5	6	7	8	9	10			
2. Arm swing										10			
3. Proper execution of commands										10			
4. Anticipation	1									10			
5. Hesitation	1	2	3	4	5	6	7	8	9	10			
6. Synchronization	1	2	3	4	5	6	7	8	9	10			
7. Appearance										10			
8. Bearing										10			
9. Sharpness										10			
10. Posture										10			
11. Overall impression	1	2	3	4	5	6	7	8	9	10			
				Tot	tal l	Poi	nts						
Did Head Judge debrief the Instructor and	d Con	ıma	and	er			Y	'es	/ N	0			
-													
Judge Name and Signature:													
5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5													
Instructor Name and Signature:													

## NM JROTC Military Skills Meet FIELD JUDGE

## **COLOR GUARD REGULATION**

Category: Male/Mixed										Female
	Team I	Eva	lua	tioı	n					
<ol> <li>Marching at 112 - 120 pace</li> <li>Arm swing</li> <li>Appearance</li> <li>Proper execution of commands</li> <li>Bearing</li> <li>Anticipation of commands</li> <li>Hesitation after commands</li> <li>Alignment</li> <li>Synchronization</li> <li>Overall impression</li> </ol>	1 1 1 1 1 1 1	2 2 2 2 2 2 2 2 2	3 3 3 3 3 3 3	4 4 4 4 4 4 4	5 5 5 5 5 5 5 5	6 6 6 6 6 6 6	7 7 7 7 7 7 7	8 8 8 8 8 8	9 9 9 9 9 9 9	10 10 10 10 10 10 10 10 10
How many times did the team step  How many times did the team devi		n tl			1 C	ard	?			
	our ron						•			
Judge Name:			_							

Judge Signature:

#### INDIVIDUAL EXHIBITION

- 1. A unit may enter as many cadets as desired on a first come, first serve basis. Cost is \$2 and can be paid at the Individual Drill Deck. Upon paying, the cadet will be given a score sheet to give to the Judge. Individual Exhibition does not count toward any overall awards.
- 2. All cadets competing in individual exhibition must have been inspected during the Inspection Phase of competition.
- 3. The individual will be briefed by the Judge prior to entering the drill area. At the direction of the Judge, the individual will march into the drill area and report in. Grading begins when the individual enters the drill area.
- 4. A minimum of 1 and a maximum of 2 minutes will be allocated for this phase. Timing begins when the individual reports in. There will be a one point deduction for each second over or under the time limits.
- 5. A five point penalty will be assessed for each piece of equipment dropped.
- 6. At the end of the drill, the individual will report out. When the Judge returns the salute, grading and timing will cease.
- 7. No blindfolds, blanks, fires, pyrotechnics, lights, paints, music or any other means of enhancing the drill sequence will be allowed.
- 8. Competing individuals must be in a military uniform.

## **Individual Exhibition Drill**

ARMED	U	JN.	AI	RN	1E					-			
First and Last Name	School												
Exhibitio	on Routine												
1. Complexity and Difficulty of Movements		2								10			
2. Originality of Movements										10			
3. Smooth Transition Between Movements										10			
4. Non-repetitive, variety of Movements										10			
5. Utilization of Space									9				
<ul><li>6. Free of Obvious Mistakes</li><li>7. Difficulty of Skills</li></ul>		2								10 10			
	Т	otal	po	int	s po	ossi	ble	- <u>70</u>	<u>0</u>				
	Total points awarded												
Judge's signature		Instructor's signature											

## **DUAL EXHIBITION**

- 1. A unit may enter as many cadets as desired on a first come, first serve basis. Cost is \$4 and can be paid at the Dual Drill Deck. Upon paying, the cadets will be given a score sheet to give to the Judge. Dual Exhibition does not count toward any overall awards.
- 2. All cadets competing in dual exhibition must have been inspected during the Inspection Phase of competition.
- 3. The team will be briefed by the Judge prior to entering the drill deck. At the direction of the Judge, the team will march onto the drill deck and report in. Grading and timing begin when the team enters the drill deck.
- 4. A minimum of 1 and a maximum of 2 minutes will be allocated for this phase. Timing begins when the team reports in. There will be a one point deduction for each second over or under the time limits.
- 4. A five point penalty will be assessed for each piece of equipment dropped.
- 5. At the end of the drill, the team will report out. When the Judge returns the salute, grading and timing will cease.
- 6. No blindfolds, blanks, fires, pyrotechnics, lights, paints, music or any other means of enhancing the drill sequence will be allowed.
- 7. Competing individuals must be in a military uniform.

## **Dual Exhibition Drill**

ARMED	UNARMED										
First and Last Name	School										
First and Last Name	School										
Exhibitio	Exhibition Routine										
<ol> <li>Complexity and Difficulty of Movements</li> <li>Originality of Movements</li> <li>Smooth Transition Between Movements</li> <li>Non-repetitive, variety of Movements</li> <li>Utilization of Space</li> <li>Free of Obvious Mistakes</li> <li>Difficulty of Skills</li> </ol>	1       2       3       4       5       6       7       8       9       10         1       2       3       4       5       6       7       8       9       10         1       2       3       4       5       6       7       8       9       10         1       2       3       4       5       6       7       8       9       10         1       2       3       4       5       6       7       8       9       10         1       2       3       4       5       6       7       8       9       10										
	Total points possible 70  Total points awarded										
Judge's signature	 Instructor's signature										

#### PHYSICAL FITNESS

- 1. Physical Fitness (PT) Teams will consist of four individuals of the same gender.
- 2. Programs with PT Teams will only be allowed one male team and one female team.
- 3. Spikes, of any kind, are not allowed as shoe wear.
- 4. PULLUPS (MALES).
- a. STARTING POSITION. Competitors will grasp the bar with palms facing toward or away from the body, arms fully extended. Feet may not make contact with the ground or the poles of the pullup bar. Once in this position, the judge will give the command to begin.
- b. ACTION. Pull body up with arms until the chin is above the bar. Lower the body until both elbows are fully extended. One successful pullup ends at the bottom position with elbows fully extended. Dropping from the bar, or releasing the bar, prior to elbows being fully extended on the last repetition does not constitute a pullup.

#### c. RULES.

- 1) Competitors are not allowed to kip, bicycle, or kick.
- 2) Knees must remain below the waist.
- 3) The body may not swing. If the competitor starts to swing, the judge will stop the motion by holding an extended arm across the front of the competitor's thighs.
- d. The following table identifies points awarded for pullups, which allows for 5 points per pullup up to 20, and 7 points for every pull-up over 20.

REPETITION	POINTS	<b>REPETITION</b>	POINTS	<b>REPETITION</b>	POINTS
1	5	16	80	31	177
2	10	17	85	32	184
3	15	18	90	33	191
4	20	19	95	34	198
5	25	20	100	35	205
6	30	21	107	36	212
7	35	22	114	37	219
8	40	23	121	38	226
9	45	24	128	39	233
10	50	25	135	40	240
11	55	26	142	41	247
12	60	27	149	42	254
13	65	28	156	43	261
14	70	29	163	44	268
15	75	30	170	45	275

## 5. FLEX ARM HANG (FEMALES).

- a. STARTING POSITION. Competitor raises body, assisted or unassisted, until chin is above but not touching the bar. Competitor may grasp the bar with hands toward or away from the body.
  - b. ACTION. Hold chin above the bar as long as possible.
  - c. RULES.
    - 1) Time starts once the competitor is holding her chin above the bar unsupported.
    - 2) Time stops when the chin touches or goes below the bar.
- 3) Once time starts, feet are not allowed to make contact with the ground or the poles of the pullup bar. Judges will stop time if either of these two cases occur.
  - d. The following table identifies the points awarded for the Flex Arm Hang:

TIME	POINTS	TIME	POINTS	TIME	POINTS	TIME	POINTS
1	1	1:01	82	2:01	253	3:01	433
2	2	1:02	84	2:02	256	3:02	436
3	3	1:03	86	2:03	259	3:03	439
4	4	1:04	88	2:04	262	3:04	442
5	5	1:05	90	2:05	265	3:05	445
6	6	1:06	92	2:06	268	3:06	448
7	7	1:07	94	2:07	271	3:07	451
8	8	1:08	96	2:08	274	3:08	454 457
9	9 10	1:09 1:10	98 100	2:09 2:10	277 280	3:09 3:10	460
11	11	1:11	103	2:11	283	3:11	463
12	12	1:12	103	2:12	286	3:12	466
13	13	1:13	109	2:13	289	3:13	469
14	14	1:14	112	2:14	292	3:14	472
15	15	1:15	115	2:15	295	3:15	475
16	16	1:16	118	2:16	298	3:16	478
17	17	1:17	121	2:17	301	3:17	481
18	18	1:18	124	2:18	304	3:18	484
19	19	1:19	127	2:19	307	3:19	487
20	20	1:20	130	2:20	310	3:20	490
21	21	1:21	133	2:21	313	3:21	493
22	22	1:22	136	2:22	316	3:22	496
23	23	1:23	139	2:23	319	3:23	499
24	24	1:24	142	2:24	322	3:24	502
25	25	1:25	145	2:25	325	3:25	505
26	26	1:26	148	2:26	328	3:26	508
27	27	1:27	151	2:27	331	3:27	511
28	28	1:28	154	2:28	334	3:28	514
29	29	1:29	157	2:29	337	3:29	517
30 31	30 31	1:30 1:31	160 163	2:30 2:31	340 343	3:30 3:31	520 523
32	32	1:32	166	2:32	343	3:32	526
33	33	1:33	169	2:33	349	3:33	529
34	34	1:34	172	2:34	352	3:34	532
35	35	1:35	175	2:35	355	3:35	535
36	36	1:36	178	2:36	358	3:36	538
37	37	1:37	181	2:37	361	3:37	541
38	38	1:38	184	2:38	364	3:38	544
39	39	1:39	187	2:39	367	3:39	547
40	40	1:40	190	2:40	370	3:40	550
41	42	1:41	93	2:41	373	3:41	553
42	44	1:42	196	2:42	376	3:42	556
43	46	1:43	199	2:43	379	3:43	559
44		1:44	202	2:44	382	3:44	562
45 46	50 52	1:45 1:46	205 208	2:45 2:46	385 388	3:45 3:46	565 568
46	54	1:46	208	2:46	388	3:46	571
48		1:48	211	2:48	391	3:48	574
49		1:49	217	2:49	397	3:49	577
50	60	1:50	220	2:50	400	3:50	580
51	62	1:51	223	2:51	403	3:51	583
52	64	1:52	226	2:52	406	3:52	586
53	66	1:53	229	2:53	409	3:53	589
54	68	1:54	232	2:54	412	3:54	592
55	70	1:55	235	2:55	415	3:55	595
56	72	1:56	238	2:56	418	3:56	598
57	74	1:57	241	2:57	421	3:57	601
58	76	1:58	244	2:58	424	3:58	604
59		1:59	247	2:59	427	3:59	607
60	80	2:00	250	3:00	430	4:00	610

### 6. CRUNCHES (MALE and FEMALE).

- a. STARTING POSITION. Competitors lie on their back. Hands grasping the shirt on the opposite shoulder. Arms flat on the torso. Knees bent with feet flat on the ground. Feet may be together or up to 12 inches apart. Another person can hold the feet by applying pressure with their hands on the ankles. No other method of bracing or holding the feet is authorized.
- b. ACTION. When time starts, competitors raise their upper body, while keeping their arms in contact with the torso, until both elbows make contact with the thighs. Then competitors lower their upper body until both shoulder blades make contact with the ground. One successful repetition ends when the shoulder blades touch the ground.

#### c. RULES.

- 1) Holders are not allowed to sit, place their knees on the competitor's feet, or perform any other form of holding except for the method identified above.
- 2) Kipping, or bouncing of the hips, is not allowed. Buttocks are required to stay in contact with the ground during the timed period.
- 3) Once time starts, the heel is the only part of the foot that must remain in contact with the ground.
- 4) Arms must remain in contact with the torso from start to finish of the repetition, otherwise the repetition does not count.
- 5) Competitors are allowed to rest in the down position as desired during the two minute limit.
  - d. TIME LIMIT. 2 minutes for both male and female.

e. The following table identifies the points awarded for crunches, which shows that repetitions in excess of 80 are worth 3 points.

REPETITION	POINTS	REPETITION	POINTS	<b>REPETITION</b>	POINTS	<b>REPETITION</b>	POINTS	<b>REPETITION</b>	POINTS
1	1	35	35	69	78	103	169	137	271
2	2	36	36	70	80	104	172	138	274
3	3	37	37	71	82	105	175	139	277
4	4	38	38	72	84	106	178	140	280
5	5	39	39	73	86	107	181	141	283
6	6	40	40	74	88	108	184	142	286
7	7	41	41	75		109	187	143	289
8	8	42	42	76	92	110	190	144	292
9	9	43	43	77	94	111	193	145	295
10	10	44	44	78	96	112	196	146	298
11	11	45	45	79	98	113	199	147	
12	12	46	46	80		114	202	148	
13	13	47	47	81	103	115	205	149	307
14	14	48	48	82	106	116	208	150	310
15	15	49	49	83	109	117	211	151	313
16	16	50	50	84	112	118	214	152	316
17	17	51	51	85	115	119	217	153	319
18	18	52	52	86	118	120	220	154	
19	19	53	53	87	121	121	223	155	325
20	20	54	54	88	124	122	226	156	328
21	21	55	55	89	127	123	229	157	331
22	22	56	56	90	130	124	232	158	334
23	23	57	57	91	133	125	235	159	337
24	24	58	58	92	136	126	238	160	340
25	25	59	59	93	139	127	241	161	343
26	26	60	60	94	142	128	244	162	346
27	27	61	62	95	145	129	247	163	349
28	28	62	64	96	148	130	250	164	
29	29	63	66	97	151	131	253	165	
30	30	64	68	98	154	132	256	166	358
31	31	65	70	99	157	133	259	167	361
32	32	66	72	100	160	134	262	168	364
33	33	67	74	101	163	135	265	169	367
34	34	68	76	102	166	136	268	170	370

- 7. 800m RUN (MALE and FEMALE).
  - a. STARTING POSITION. Competitors stand behind starting line.
- b. ACTION. On command, competitors run two laps around the track in the shortest possible time.
  - c. RULES.
    - 1) Male and Female teams from the same school are allowed to run together if desired.
    - 2) Runners are not allowed to set foot on the grass to the left of Lane 1.

d. The following table identifies the points awarded for the Male 800m run, which shows that runners receive three points for every second under 3:00.

TIME	POINTS	TIME	POINTS	TIME	POINTS	TIME	POINTS
2:00	280	2:31	187	3:01	98	3:31	38
2:01	277	2:32	184	3:02	96	3:32	36
2:02	274	2:33	181	3:03	94	3:33	34
2:03	271	2:34	178	3:04	92	3:34	32
2:04	268	2:35	175	3:05	90	3:35	30
2:05	265	2:36	172	3:06	88	3:36	28
2:06	262	2:37	169	3:07	86	3:37	26
2:07	259	2:38	166	3:08	84	3:38	24
2:08	256	2:39	163	3:09	82	3:39	22
2:09	253	2:40	160	3:10	80	3:40	20
2:10	250	2:41	157	3:11	78	3:41	18
2:11	247	2:42	154	3:12	76	3:42	16
2:12	244	2:43	151	3:13	74	3:43	14
2:13	241	2:44	148	3:14	72	3:44	12
2:14	238	2:45	145	3:15	70	3:45	10
2:15	235	2:46	142	3:16	68	3:46	8
2:16	232	2:47	139	3:17	66	3:47	6
2:17	229	2:48	136	3:18	64	3:48	4
2:18	226	2:49	133	3:19	62	3:49	2
2:19	223	2:50	130	3:20	60	3:50	0
2:20	220	2:51	127	3:21	58	3:51	0
2:21	217	2:52	124	3:22	56	3:52	0
2:22	214	2:53	121	3:23	54	3:53	0
2:23	211	2:54	118	3:24	52	3:54	0
2:24	208	2:55	115	3:25	50	3:55	0
2:25	205	2:56	112	3:26	48	3:56	0
2:26	202	2:57	109	3:27	46	3:57	0
2:27	199	2:58	106	3:28	44	3:58	0
2:28	196	2:59	103	3:29	42	3:59	0
2:29	193	3:00	100	3:30	40	4:00	0
2:30	190						

e. The following table identifies the points awarded for the Female 800m run, which shows that runners receive three points for every second under 3:31.

TIME	POINTS								
2:00	373	2:31	280	3:01	190	3:31	100	4:01	40
2:01	370	2:32	277	3:02	187	3:32	98	4:02	38
2:02	367	2:33	274	3:03	184	3:33	96	4:03	36
2:03	364	2:34	271	3:04	181	3:34	94	4:04	34
2:04	361	2:35	268	3:05	178	3:35	92	4:05	32
2:05	358	2:36	265	3:06	175	3:36	90	4:06	30
2:06	355	2:37	262	3:07	172	3:37	88	4:07	28
2:07	352	2:38	259	3:08	169	3:38	86	4:08	26
2:08	349	2:39	256	3:09	166	3:39	84	4:09	24
2:09	346	2:40	253	3:10	163	3:40	82	4:10	22
2:10	343	2:41	250	3:11	160	3:41	80	4:11	20
2:11	340	2:42	247	3:12	157	3:42	78	4:12	18
2:12	337	2:43	244	3:13	154	3:43	76	4:13	16
2:13	334	2:44	241	3:14	151	3:44	74	4:14	14
2:14	331	2:45	238	3:15	148	3:45	72	4:15	12
2:15	328	2:46	235	3:16	145	3:46	70	4:16	10
2:16	325	2:47	232	3:17	142	3:47	68	4:17	8
2:17	322	2:48	229	3:18	139	3:48	66	4:18	6
2:18	319	2:49	226	3:19	136	3:49	64	4:19	4
2:19	316	2:50	223	3:20	133	3:50	62	4:20	2
2:20	313	2:51	220	3:21	130	3:51	60	4:21	0
2:21	310	2:52	217	3:22	127	3:52	58	4:22	0
2:22	307	2:53	214	3:23	124	3:53	56	4:23	0
2:23	304	2:54	211	3:24	121	3:54	54	4:24	0
2:24	301	2:55	208	3:25	118	3:55	52	4:25	0
2:25	298	2:56	205	3:26	115	3:56	50	4:26	0
2:26	295	2:57	202	3:27	112	3:57	48	4:27	0
2:27	292	2:58	199	3:28	109	3:58	46	4:28	0
2:28	289	2:59	196	3:29	106	3:59	44	4:29	0
2:29	286	3:00	193	3:30	103	4:00	42	4:30	0
2:30	283								

## **EMERGENCY ACTION PLAN**

Under the direction of the New Mexico Activities Association, Junior Reserve Officers' Training Corps, as an Activity, MUST provide Emergency Action Plans (EAPs) (see attached) at all future "STATE" NMAA sponsored Military Skills Meets. Accordingly, the JROTC EAPs are in effect at both venues, Cibola High School and West Mesa High School and, an AED will be present at those locations with certified staff to use them.

All JROTC Instructors, Coaches and Chaperones participating in the 2019 NEW MEXICO STATE JROTC MILITARY SKILLS MEET are encouraged to read and become familiar with the venue EAD plan for the two venues.